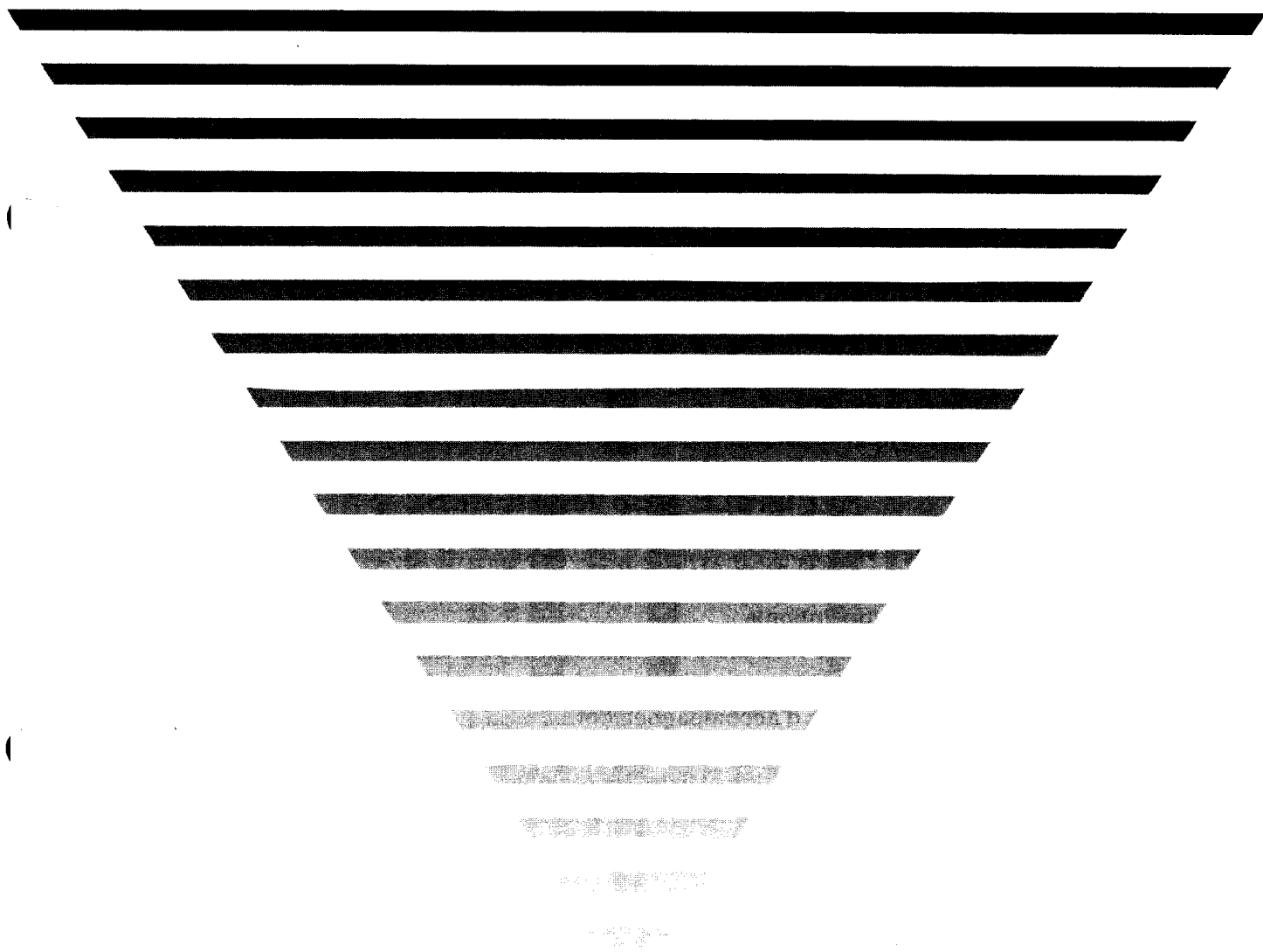


**YAMAHA** PORTATONE

**PSR-SQ16**



**List Book**  
**Verzeichnisse und Listen**  
**Manuel des listes**  
**Libro de listas**

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# Voice List • Stimmenverzeichnis • Liste des voix • Lista de voces

## [BANK 1]

Voice No.	Voice Name	Voice No.	Voice Name
<b>Acoustic Piano</b>		<b>Strings Ensemble</b>	
000	Piano 1	052	Strings Slow
001	Piano 2	053	Strings Fast
002	Piano 3	054	Pizzicato Strings
<b>Chorused Piano 1</b>		<b>Synthesizer</b>	
004	Chorused Piano 2	055	Synth Lead
005	Chorused Piano 3	056	Synth Brass 1
006	Honky-tonk Piano 1	057	Synth Brass 2
007	Honky-tonk Piano 2	058	Synth Brass 3
008	Honky-tonk Piano 3	059	Synth Strings
<b>Electric Piano</b>		060	Synth Chorus
009	Electric Piano 1	061	Synth Comp 1
010	Electric Piano 2	062	Synth Comp 2
011	Electric Piano 3	063	Synth Comp 3
012	Electric Piano 4	064	Fantasy 1
013	Electric Piano 5	065	Fantasy 2
014	Electric Piano 6	066	Fantasy 3
<b>Acoustic Guitar</b>		067	Bell Strings
015	Folk Guitar 1	068	Acoustic Piano Pad 1
016	Folk Guitar 2	069	Acoustic Piano Pad 2
017	12string Guitar 1	070	Electric Piano Pad
018	12string Guitar 2	071	Acoustic Guitar Pad
019	Gut Guitar	072	Seq Pad
<b>Electric Guitar</b>		073	Clicks
<b>Electric Guitar 1</b>		<b>Bass</b>	
021	Electric Guitar 2	074	Electric Bass 1
022	Electric Guitar 3	075	Electric Bass 2
023	Electric Guitar 4	076	Fretless Bass
024	Electric Guitar 5	077	Mute Bass
025	Electric Guitar 6	078	Mute Bass Echo
026	Tremolo Guitar 1	079	Slap Bass 1
027	Tremolo Guitar 2	080	Slap Bass 2
028	Tremolo Guitar 3	081	Wood Bass 1
029	Tremolo Guitar 4	082	Wood Bass 2
030	Tremolo Guitar 5	083	Synth Bass 1
031	Tremolo Guitar 6	084	Synth Bass 2
032	Electric 12string Guitar 1	085	Synth Bass 3
033	Electric 12string Guitar 2	086	Synth Bass 4
034	Electric 12string Guitar 3	087	Synth Bass 5
035	Electric 12string Guitar 4	088	Bowed Bass
036	Electric 12string Guitar 5	<b>Split Voice</b>	
037	Electric 12string Guitar 6	089	Wood Bass/ Acc. Piano
038	Jazz Guitar	090	Wood Bass/ E.Piano
039	Jazz Guitar Octave	091	Wood Bass/ Gut Guitar
040	Distortion Guitar 1	092	E.Bass/ Acc. Piano
041	Distortion Guitar 2	093	E. Bass/ Acc. Piano Pad
042	Distortion Guitar 3	094	E. Bass/ E.Piano 1
043	Mute Guitar	095	E. Bass/ E. Piano 2
044	Mute Guitar Echo	096	E. Bass/ E. Piano Pad
045	Steel Guitar	097	Mute Bass/ Piano
046	Electric-Acoustic Guitar 1	098	Slap Bass/ Acc. Piano Pad
047	Electric-Acoustic Guitar 2	099	Slap Bass/ Synth Brass
048	Electric-Acoustic Guitar 3	100	Synth Bass/ E. Piano Pad
<b>Mallet</b>		101	Synth Bass/12String Guitar
049	Vibraphone	102	Synth Bass/E. & Acc. Guitar
050	Marimba	103	Synth Bass/ Synth Brass
051	Glockenspiel		

## [BANK 2]

Voice No.	Voice Name	Voice No.	Voice Name
<b>Acoustic Keyboard</b>		049	Baritone Sax
000	Harpsichord 1	050	Harmonica
001	Harpsichord 2	051	Woodwind Ensemble
002	Accordion 1	052	Sax Ensemble 1
003	Accordion 2	053	Sax Ensemble 2
004	Celesta	054	Bagpipe
005	Pipe Organ 1	<b>Pipe</b>	
006	Pipe Organ 2	055	Piccolo
<b>Electric Keyboard</b>		056	Flute
007	Electronic Organ 1	057	Recorder
008	Electronic Organ 2	058	Ocarina
009	Electronic Organ 3	059	Panflute
010	Electronic Organ 4	060	Shakuhachi
011	Electronic Organ 5	061	Samba Whistle
012	Clavi	<b>Chorus</b>	
<b>Bowed Strings</b>		062	Human Chorus
013	Violin Slow 1	<b>Orchestra</b>	
014	Violin Slow 2	063	Orchestra Hit 1
015	Violin Fast 1	064	Orchestra Hit 2
016	Violin Fast 2	<b>Drum Kit</b>	
017	Cello 1	065	Standard Kit
018	Cello 2	066	Power Kit
<b>Plucked Strings</b>		067	Jazz Kit
019	Pizzicato Violin	068	Funk Kit 1
020	Banjo	069	Funk Kit 2
021	Harp	070	Funk Kit 3
022	Mandolin	071	Marching Kit
023	Koto	072	Analog Kit
024	Shamisen	073	Acoustic Kit
<b>Brass</b>		<b>Drum Kit W/Gate</b>	
025	Trumpet	074	Standard Kit
026	Mute Trumpet 1	075	Power Kit
027	Mute Trumpet 2	076	Jazz Kit
028	Mute Trumpet 3	077	Funk Kit 1
029	Trombone	078	Funk Kit 2
030	Flugelhorn	079	Funk Kit 3
031	Horn	080	Marching Kit
032	Tuba 1	081	Analog Kit
033	Tuba 2	082	Acoustic Kit
034	Tuba 3	<b>Percussion</b>	
035	Tuba 4	083	Kick & Snare
036	Brass Ensemble 1	084	Toms
037	Brass Ensemble 2	085	Latin Percussions
038	Brass Ensemble 3	086	Classical Percussions
<b>Reed</b>		087	Voice Drum
039	Clarinet	<b>Percussion W/Pitch</b>	
040	Bass Clarinet	088	Synth Tom
041	Oboe	089	Scratch
042	English Horn	090	Tubular Bells
043	Bassoon	091	Timpani
044	Soprano Sax	092	Steel Drum 1
045	Alto Sax Hard	093	Steel Drum 2
046	Alto Sax Soft	094	Kalimba
047	Tenor Sax Hard	<b>Others</b>	
048	Tenor Sax Soft	095	Music Box

# Drum Kit/Percussion List • Verzeichnis der Schlagzeugset-Belegungen • Liste

1) "<—>" indicates the content is the same as that of Standard Kit.

2) Voice number in ( ) is a gate type Drum Kit and its content is the same as that of the number 65 ~ 73 respectively.

1) "<—>" bedeutet, daß die Belegung mit der des Standard-Sets identisch ist.

2) Die Stimmnummer in Klammern ( ) verweist auf das jeweils mit Stimme 65 bis 73 identisch belegte Schlagzeugset mit Gate-Effekt.

Note/Name	65 (74) Standard Kit	66 (75) Power Kit	67 (76) Jazz Kit	68 (77) Funk Kit 1	69 (78) Funk Kit 2
36 C1	Bass Drum W/Gate Reverb	Power Bass Drum 1	<—>	Power Bass Drum 6	Power Bass Drum 4
37 C#1	Triangle Mute	Power Bass Drum 2	<—>	<—>	<—>
38 D1	Synth Snare	Power Bass Drum 3	<—>	<—>	<—>
39 D#1	Triangle Open	Power Bass Drum 4	<—>	<—>	<—>
40 E1	Synth Tom Bass	Power Bass Drum 5	<—>	<—>	<—>
41 F1	Synth Tom Lo	Power Bass Drum 6	<—>	<—>	<—>
42 F#1	Synth Tom Mid	Power Bass Drum 7	<—>	<—>	<—>
43 G1	Synth Tom Hi	Power Bass Drum 8	<—>	<—>	<—>
44 G#1	Bass Drum Light	Power Bass Drum 9	Jazz Bass Drum Light	Power Bass Drum 1	Power Bass Drum 9
45 A1	Bass Drum Heavy	Power Bass Drum 10	Jazz Bass Drum Heavy	Power Bass Drum 5	Power Bass Drum 3
46 A#1	Closed Rim Shot	Power Bass Drum 11	Jazz Closed Rim shot	<—>	<—>
47 B1	Heavy Tom Bass	Guiro	Light Tom Bass	Pop Tom Bass	Pop Tom Bass
48 C2	Heavy Tom Lo	Power Snare 1	Light Tom Lo	Pop Tom Lo	Pop Tom Lo
49 C#2	Snare Hi	Power Snare 2	Jazz Snare Hi	Pop Snare Hi	Power Snare 9
50 D2	Heavy Tom Mid	Power Snare 3	Light Tom Mid	Pop Tom Mid	Pop Tom Mid
51 D#2	Snare Open Rim Shot	Power Snare 4	Jazz Snare Open Rim Shot	Power Snare 14	Power Snare 18
52 E2	Snare Lo	Power Snare 5	Snare Hi	Pop Snare Lo	Power Snare 16
53 F2	Heavy Tom Hi	Power Snare 6	Light Tom Hi	Pop Tom Hi	Pop Tom Hi
54 F#2	Hand Clap	Power Snare 7	<—>	<—>	<—>
55 G2	Cowbell	Power Snare 8	<—>	<—>	<—>
56 G#2	Cabasa	Power Snare 9	<—>	<—>	<—>
57 A2	Hi-hat Close	Power Snare 10	Dark Hi-hat Close	Light Hi-hat Close	Light Hi-hat Close
58 A#2	Brush Hit	Power Snare 11	<—>	<—>	<—>
59 B2	Hi-hat Open	Power Snare 12	Dark Hi-hat Open	Light Hi-hat Open	Light Hi-hat Open
60 C3	Crash Cymbal	Power Snare 13	Dark Crash Cymbal 1	Light Crash Cymbal 1	Light Crash Cymbal 1
61 C#3	Splash Cymbal	Power Snare 14	Dark Crash Cymbal 2	Light Crash Cymbal 2	Light Crash Cymbal 2
62 D3	Ride Cymbal Cup	Power Snare 15	Dark Ride Cymbal Cup	Light Ride Cymbal Cup	Light Ride Cymbal Cup
63 D#3	Ride Cymbal	Power Snare 16	Dark Ride Cymbal	Light Ride Cymbal	Light Ride Cymbal
64 E3	Conga Lo	Power Snare 17	<—>	<—>	<—>
65 F3	Conga Hi	Power Snare 18	<—>	<—>	<—>
66 F#3	Conga Hi Mute	Power Snare 19	<—>	<—>	<—>
67 G3	Bongo Lo	Power Snare 20	<—>	<—>	<—>
68 G#3	Bongo Hi	Sticks	<—>	<—>	<—>
69 A3	Timbale Lo	Power Tom Bass	<—>	<—>	<—>
70 A#3	Timbale Hi	Power Tom Lo	<—>	<—>	<—>
71 B3	Tambourine	Power Tom Lo Mid	<—>	<—>	<—>
72 C4	Castanet	Power Tom Mid	<—>	Sticks	Sticks
73 C#4	Claves	Power Tom Hi	<—>	<—>	<—>
74 D4	Agogo Lo	Conga Lo	<—>	<—>	<—>
75 D#4	Agogo Hi	Conga Hi	<—>	<—>	<—>
76 E4	Cuica Lo	Conga Mute	<—>	<—>	<—>
77 F4	Cuica Hi	Bongo Lo	<—>	<—>	<—>
78 F#4	Whistle	Bongo Hi	<—>	<—>	<—>
79 G4	Brush Squeeze	Bongo Mute	<—>	<—>	<—>
80 G#4	Hi-hat Foot	<—>	Dark Hi-hat Foot	<—>	<—>
81 A4	Snare Lo W/Gate Reverb	Hi-hat Close	<—>	<—>	<—>
82 A#4	Voice 'One'	Tambourine	<—>	<—>	<—>
83 B4	Voice 'Two'	Hi-hat Open	<—>	<—>	<—>
84 C5	Voice 'Three'	Crash Cymbal	<—>	<—>	<—>
85 C#5	Voice 'Four'	Splash Cymbal	<—>	<—>	<—>
86 D5	Scratch Lo	Ride Cymbal Cup	<—>	<—>	<—>
87 D#5	Scratch Hi	Ride Cymbal	<—>	<—>	<—>
88 E5	Bongo Mute	Timbale Lo	<—>	<—>	<—>
89 F5	Maracas	Timbale Hi	<—>	<—>	<—>
90 F#5	Analog Bass Drum	Claves	<—>	<—>	<—>
91 G5	Analog Snare	Cowbell	<—>	<—>	<—>
92 G#5	Analog Tom Bass	Agogo Lo	<—>	<—>	<—>
93 A5	Analog Tom Lo	Agogo Hi	<—>	<—>	<—>
94 A#5	Analog Tom Mid	Cabasa	<—>	<—>	<—>
95 B5	Analog Tom Hi	Maracas	<—>	<—>	<—>
96 C6	Analog Hi-hat	<—>	<—>	<—>	<—>

# de kit de batterie/percussion • Juegos de batería/Lista de percusión

1) "←" indique que le contenu est identique à celui du kit standard.

2) Les numéros entre parenthèses ( ) indiquent des kits de batterie de type à porte ayant le même contenu que les kits numéros 65 à 73 respectivement.

1) "←" indica que los contenidos son los mismos que para el juego estándar.

2) El número de voz de ( ) es un juego de batería de tipo compuerta y sus contenidos son los mismos que para el número 65 - 73 respectivamente.

Notes/Name	65 (74) Standard Kit	70 (79) Funk Kit 3	71 (80) Marching Kit	72 (81) Analog Kit	73 (82) Acoustic Kit
36 C1	Bass Drum W/Gate Reverb	Power Bass Drum 10	Classical Bass Drum Bass	←	Power Bass Drum 2
37 C#1	Triangle Mute	←	Triangle Mute	←	←
38 D1	Synth Snare	←	Classical Snare Drum	←	Acoustic Snare Soft
39 D#1	Triangle Open	←	←	←	←
40 E1	Synth Tom Bass	←	←	←	Brush Tom Bass
41 F1	Synth Tom Lo	←	←	←	Brush Tom Lo
42 F#1	Synth Tom Mid	←	←	←	Brush Tom Mid
43 G1	Synth Tom Hi	←	←	←	Brush Tom Hi
44 G#1	Bass Drum Light	Power Bass Drum 11	Classical Bass Drum Mid	←	Acoustic Bass Drum Soft
45 A1	Bass Drum Heavy	Power Bass Drum 8	Classical Bass Drum Hi	Analog Bass Drum	Acoustic Bass Drum Hard
46 A#1	Closed Rim Shot	←	Jazz Closed Rim shot	←	←
47 B1	Heavy Tom Bass	Pop Tom Bass	Light Tom Bass	Analog Tom Bass	←
48 C2	Heavy Tom Lo	Pop Tom Lo	Light Tom Lo	Analog Tom Lo	←
49 C#2	Snare Hi	Power Snare 15	Snare Drum Roll Hi	←	←
50 D2	Heavy Tom Mid	Pop Tom Mid	Light Tom Mid	Analog Tom Mid	←
51 D#2	Snare Open Rim Shot	Power Snare 11	Light Open Rim Shot	←	←
52 E2	Snare Lo	Power Snare 10	Snare Hi	Analog Snare	Acoustic Snare Hard
53 F2	Heavy Tom Hi	Pop Tom Hi	Light Tom Hi	Analog Tom Hi	←
54 F#2	Hand Clap	←	←	←	←
55 G2	Cowbell	←	←	←	←
56 G#2	Cabasa	←	←	←	←
57 A2	Hi-hat Close	Light Hi-hat Close	Dark Hi-hat Close	Analog Hi-hat	←
58 A#2	Brush Hit	←	←	←	←
59 B2	Hi-hat Open	Light Hi-hat Open	Dark Hi-hat Open	Maracas	←
60 C3	Crash Cymbal	Light Crash Cymbal 1	Marching Cymbals Lo	←	←
61 C#3	Splash Cymbal	Light Crash Cymbal 2	Dark Crash Cymbal 2	←	←
62 D3	Ride Cymbal Cup	Light Ride Cymbal Cup	Marching Cymbals Hi	←	←
63 D#3	Ride Cymbal	Light Ride Cymbal	Dark Ride Cymbal	←	←
64 E3	Conga Lo	←	←	←	←
65 F3	Conga Hi	←	←	←	←
66 F#3	Conga Hi Mute	←	←	←	←
67 G3	Bongo Lo	←	←	←	←
68 G#3	Bongo Hi	←	←	←	←
69 A3	Timbale Lo	←	←	←	←
70 A#3	Timbale Hi	←	←	←	←
71 B3	Tambourine	←	←	←	←
72 C4	Castanet	Sticks	←	←	←
73 C#4	Claves	←	←	←	←
74 D4	Agogo Lo	←	←	←	←
75 D#4	Agogo Hi	←	←	←	←
76 E4	Cuica Lo	←	←	←	←
77 F4	Cuica Hi	←	←	←	←
78 F#4	Whistle	←	←	←	←
79 G4	Brush Squeeze	←	←	←	←
80 G#4	Hi-hat Foot	←	Dark Hi-hat Foot	←	←
81 A4	Snare Lo W/Gate Reverb	←	←	←	Power Snare 19
82 A#4	Voice 'One'	←	←	←	Classical Bass Drum Lo
83 B4	Voice 'Two'	←	←	←	Snare Drum Roll Lo
84 C5	Voice 'Three'	←	←	←	Sticks
85 C#5	Voice 'Four'	←	←	←	Finger Snap
86 D5	Scratch Lo	←	Gong Lo	←	Brush Hit Soft
87 D#5	Scratch Hi	←	Gong Hi	←	Guiro
88 E5	Bongo Mute	←	←	←	←
89 F5	Maracas	←	←	←	←
90 F#5	Analog Bass Drum	←	←	←	Classical Cymbals Lo
91 G5	Analog Snare	←	←	←	Classical Cymbals Hi
92 G#5	Analog Tom Bass	←	←	←	Light Tom Bass
93 A5	Analog Tom Lo	←	←	←	Light Tom Lo
94 A#5	Analog Tom Mid	←	←	←	Light Tom Mid
95 B5	Analog Tom Hi	←	←	←	Light Tom Hi
96 C6	Analog Hi-hat	←	←	←	Gong Lo

**Drum Kit/Percussion List**  
**Verzeichnis der Schlagzeugset-Belegungen**  
**Liste de kit de batterie/percussion**  
**Juegos de batería/Lista de percusión**

Note#/Name	83 Kick & Snare
36~41 C1~F1	Bass Drum W/Gate Reverb
42~47 F#1~B1	Bass Drum Light
48~53 C2~F2	Bass Drum Heavy
54~59 F#2~B2	Snare Lo
60~65 C3~F3	Synth Snare W/Gate Reverb
66~71 F#3~B3	Snare Hi
72~77 C4~F4	Snare Open Rim Shot
78~83 F#4~B4	Snare Lo W/Gate Reverb
84~89 C5~F5	Synth Snare
90~96 F#5~C6	Pop Snare Hi

Note#/Name	84 Toms
36~47 C1~B1	Analog Tom
48~59 C2~B2	Heavy Tom
60~71 C3~B3	Synth Tom
72~83 C4~B4	Power Tom
84~96 C5~C6	Light Tom

Note#/Name	85 Latin Percussions
36~47 C1~B1	Conga
48~59 C2~B2	Bongo
60~71 C3~B3	Timbale
72~83 C4~B4	Agogo
84~96 C5~C6	Cuica

Note#/Name	86 Classical Percussions
36~47 C1~B1	Classical Bass Drum
48~59 C2~B2	Marching Cymbals
60~71 C3~B3	Snare Hi
72~83 C4~B4	Tombourine
84~96 C5~C6	Gong

Note#/Name	87 Voice Drum
36~47 C1~B1	Voice Bass Drum 1
48~59 C2~B2	Voice Snare Drum 1
60~71 C3~B3	Voice Bass Drum 2
72~83 C4~B4	Voice Snare Drum 2
84~95 C5~B5	Voice Hi-hat
96 C6	Voice Bass Drum 3

# Voice/Polyphony • List Stimmen/Polyphonie-

## ■ Maximum Polyphony

A maximum of 56 simultaneous sounds can be generated by the PSR-SQ16 (28 for Bank 1 and 28 for Bank 2). These 56 simultaneous sounds include data from Auto Accompaniment, the Sequencer, Metronome, and MIDI IN. The word "Full" appears when the number of sound generations for each bank exceeds 28, letting you know that no additional sounds can be generated. ("Full" appears on the left-hand digital display when Bank 1 exceeds 28 sounds, and on the right-hand digital display when Bank 2 exceeds 28 sounds.) Also when the maximum number of sounds is exceeded, the 29th sound will replace the 1st sound, the 30th sound will replace the 2nd sound, and so on.

## ■ Polyphonic Voices

Some PSR-SQ16 voices are polyphonic and consist of 2 to 4 sounds, therefore the sound generation of these voices is also equivalent to 2 to 4 sounds. For example, when using a polyphonic voice consisting of two sounds, the maximum number of sounds which can be generated becomes half that which can be generated by a voice consisting of one sound. The number of sound generations for each voice can be found in the list on the next page. (The number listed indicates the maximum number of sounds used by each voice. However, at certain pitches a voice may use less than this number of sounds.)

## ■ Polyphoniekapazität

Das PSR-SQ16 kann maximal 56 gleichzeitige Notenergebnisse in Ton umsetzen (jeweils 28 für Bank 1 und Bank 2). Diese 56 Notenergebnisse schließen interne Daten der automatischen Begleitung, des Sequenzers und des Metronoms sowie über MIDI IN empfangene Daten mit ein. Wenn die Gesamtmenge der pro Bank zu verarbeitenden Notenergebnisse 28 überschreitet, wird die Meldung "Full" angezeigt, um auf diesen Umstand hinzuweisen. (Die Anzeige erscheint im linken Display, wenn Bank 1 mehr als 28 Noten verarbeiten muß, und im rechten Display, wenn Bank 2 mehr als 28 Noten verarbeiten muß.) Bei Überschreitung ersetzen die neuen, "überzähligen" Noten die jeweils ältesten, so daß die maximal 28 Ereignisse in chronologischer Folge ohne "Aussetzer" in Ton umgesetzt werden. Wird beispielsweise eine 29. Taste angeschlagen, so verstimmt die erste Note der aktuellen Anschlagfolge, beim Anschlagen einer 30. Taste die zweite usw.

## ■ Polyphonische Stimmen

Manche der Stimmen im PSR-SQ16 setzen sich aus 2 oder 4 Einzelklängen zusammen und sind in sich bereits polyphonisch. Wird beispielsweise mit einer aus zwei Einzelklängen bestehenden Stimme gespielt, verringert sich die Höchstzahl der gleichzeitig umsetzbaren Notenergebnisse (Polyphoniekapazität) auf die Hälfte der mit einer gewöhnlichen Stimme spielbaren Noten. Im folgenden Verzeichnis sind die einzelnen Stimmen zusammen mit ihrer Polyphoniezahl aufgeführt. (Die "Polyphony"-Spalte gibt die Zahl der Einzelklänge pro Notenergebnis an. Bei gewissen Tonhöhen ist diese Zahl jedoch kleiner.)

## ■ Polyphonie maximale

Le PSR-SQ16 permet de produire simultanément un maximum de 56 sons (28 pour la banque 1 et 28 pour la banque 2). Ces 56 sons simultanés comprennent des données d'accompagnement automatique, de séquenceur, de métronome et d'entrée MIDI. Lorsque le nombre de sons produits pour chaque banque dépasse la capacité de 28, le message "Full" apparaît sur l'affichage pour vous informer qu'il n'est plus possible de produire de sons ("Full" apparaît sur l'affichage numérique gauche lorsque la banque 1 dépasse 28 sons et sur l'affichage numérique droit lorsque c'est la banque 2 qui dépasse 28 sons). Lorsque la production de sons dépasse le total permis, le 29ème son remplace le premier, le 30ème remplace le 2ème et ainsi de suite.

## ■ Voix polyphiques

Certaines voix du PSR-SQ16 sont des voix polyphoniques constituées de 2 à 4 sons, de sorte que la production de sons de ces voix est aussi l'équivalent de 2 à 4 sons. Par exemple: lorsque vous utilisez une voix polyphique constituée de deux sons, le nombre maximal de sons pouvant être produits est la moitié du nombre de sons pouvant être produits avec une voix constituée d'un son unique. Le nombre de sons produits par chaque voix est dans la liste de la page suivante. (Le nombre de sons indiqué correspond à la polyphonie maximale de la voix. A certaines hauteurs tonales, cependant, la polyphonie des voix sera inférieure à celle indiquée.)

## ■ Polifonía máxima

El PSR-SQ16 puede generar un máximo de 56 sonidos simultáneos (28 para BANK 1 y 28 para BANK 2). Estos 56 sonidos simultáneos incluyen los datos del acompañamiento automático, secuenciador, metrónomo y MIDI IN. Cuando el número de generaciones de sonido para cada banco excede de 28, se visualiza la palabra "Full" (lleno) lo que le indica que no es posible más generación de sonidos. (Cuando BANK 1 excede de 28 sonidos, "Full" aparece en el visualizador digital izquierdo y cuando BANK 2 excede de 28 sonidos, "Full" aparece en el visualizador digital derecho.) Además, cuando se excede del número máximo de sonidos, el sonido número 29 reemplazará al primer sonido, el sonido número 30 reemplazará el segundo sonido, etc.

## ■ Voces polifónicas

Algunas voces del PSR-SQ16 son polifónicas y consisten de 2 a 4 sonidos, por eso la generación de sonido de estas voces es equivalente de 2 a 4 sonidos. Por ejemplo, cuando use una voz polifónica que consiste de dos sonidos, el número máximo de sonidos que pueden generarse se reducirá a la mitad del número de sonidos que pueden generarse cuando use una voz que consiste sólo de un sonido. El número de generaciones de sonido para cada voz puede encontrarse en la lista de la página siguiente. (El número de sonidos listados indica el número máximo de sonidos usados por cada voz. Sin embargo, a ciertos tonos, una voz puede utilizar menos que ese número de sonidos.)

# Verzeichnis • Liste voix/polyphonie • Lista de voces/polifonías

## [BANK 1]

Voice No.	Voice Name	Polyphony	Voice No.	Voice Name	Polyphony
<b>Acoustic Piano</b>			<b>Strings Ensemble</b>		
000	Piano 1	1	052	Strings Slow	2
001	Piano 2	1	053	Strings Fast	2
002	Piano 3	1	054	Pizzicato Strings	2
003	Chorused Piano 1	2	<b>Synthesizer</b>		
004	Chorused Piano 2	2	055	Synth Lead	2
005	Chorused Piano 3	2	056	Synth Brass 1	2
006	Honky-tonk Piano 1	2	057	Synth Brass 2	2
007	Honky-tonk Piano 2	2	058	Synth Brass 3	4
008	Honky-tonk Piano 3	2	059	Synth Strings	2
<b>Electric Piano</b>			060	Synth Chorus	2
009	Electric Piano 1	2	061	Synth Comp 1	4
010	Electric Piano 2	2	062	Synth Comp 2	2
011	Electric Piano 3	2	063	Synth Comp 3	4
012	Electric Piano 4	3	064	Fantasy 1	4
013	Electric Piano 5	3	065	Fantasy 2	2
014	Electric Piano 6	3	066	Fantasy 3	4
<b>Acoustic Guitar</b>			067	Bell Strings	4
015	Folk Guitar 1	1	068	Acoustic Piano Pad 1	3
016	Folk Guitar 2	1	069	Acoustic Piano Pad 2	3
017	12string Guitar 1	2	070	Electric Piano Pad	4
018	12string Guitar 2	2	071	Acoustic Guitar Pad	3
019	Gut Guitar	1	072	Seq Pad	3
<b>Electric Guitar</b>			073	Clicks	1
020	Electric Guitar 1	2	<b>Bass</b>		
021	Electric Guitar 2	1	074	Electric Bass 1	1
022	Electric Guitar 3	2	075	Electric Bass 2	1
023	Electric Guitar 4	2	076	Fretless Bass	2
024	Electric Guitar 5	1	077	Mute Bass	1
025	Electric Guitar 6	1	078	Mute Bass Echo	2
026	Tremolo Guitar 1	2	079	Slap Bass 1	1
027	Tremolo Guitar 2	1	080	Slap Bass 2	1
028	Tremolo Guitar 3	2	081	Wood Bass 1	1
029	Tremolo Guitar 4	2	082	Wood Bass 2	1
030	Tremolo Guitar 5	1	083	Synth Bass 1	1
031	Tremolo Guitar 6	1	084	Synth Bass 2	1
032	Electric 12string Guitar 1	2	085	Synth Bass 3	1
033	Electric 12string Guitar 2	2	086	Synth Bass 4	1
034	Electric 12string Guitar 3	2	087	Synth Bass 5	1
035	Electric 12string Guitar 4	2	088	Bowed Bass	1
036	Electric 12string Guitar 5	2	<b>Split Voice</b>		
037	Electric 12string Guitar 6	2	089	Wood Bass/ Acc. Piano	1
038	Jazz Guitar	1	090	Wood Bass/ E. Piano	2
039	Jazz Guitar Octave	2	091	Wood Bass/ Gut Guitar	1
040	Distortion Guitar 1	2	092	E. Bass/ Acc. Piano	1
041	Distortion Guitar 2	4	093	E. Bass/ Acc. Piano Pad	3
042	Distortion Guitar 3	2	094	E. Bass/ E. Piano 1	2
043	Mute Guitar	1	095	E. Bass/ E. Piano 2	3
044	Mute Guitar Echo	2	096	E. Bass/ E. Piano Pad	4
045	Steel Guitar	1	097	Mute Bass/ Piano	1
046	Electric-Acoustic Guitar 1	3	098	Slap Bass/ Acc. Piano Pad	3
047	Electric-Acoustic Guitar 2	3	099	Slap Bass/ Synth Brass	2
048	Electric-Acoustic Guitar 3	3	100	Synth Bass/ E. Piano Pad	4
<b>Mallet</b>			101	Synth Bass/12String Guitar	2
049	Vibraphone	2	102	Synth Bass/E. & Acc. Guitar	3
050	Marimba	1	103	Synth Bass/ Synth Brass	2
051	Glockenspiel	1			

## [BANK 2]

Voice No.	Voice Name	Polyphony	Voice No.	Voice Name	Polyphony
<b>Acoustic Keyboard</b>			049	Baritone Sax	1
000	Harpichord 1	1	050	Harmonica	1
001	Harpichord 2	2	051	Woodwind Ensemble	3
002	Accordion 1	2	052	Sax Ensemble 1	2
003	Accordion 2	2	053	Sax Ensemble 2	3
004	Celesta	1	054	Bagpipe	1
005	Pipe Organ 1	2	<b>Pipe</b>		
006	Pipe Organ 2	2	055	Piccolo	1
<b>Electric Keyboard</b>			056	Flute	1
007	Electronic Organ 1	2	057	Recorder	1
008	Electronic Organ 2	2	058	Ocarina	1
009	Electronic Organ 3	2	059	Panflute	1
010	Electronic Organ 4	2	060	Shakuhachi	1
011	Electronic Organ 5	2	061	Samba Whistle	1
012	Clavi	1	<b>Chorus</b>		
<b>Bowed Strings</b>			062	Human Chorus	2
013	Violin Slow 1	1	<b>Orchestra</b>		
014	Violin Slow 2	1	063	Orchestra Hit 1	1
015	Violin Fast 1	1	064	Orchestra Hit 2	2
016	Violin Fast 2	1	<b>Drum Kit</b>		
017	Cello 1	1	065	Standard Kit	1
018	Cello 2	1	066	Power Kit	1
<b>Plucked Strings</b>			067	Jazz Kit	1
019	Pizzicato Violin	1	068	Funk Kit 1	1
020	Banjo	1	069	Funk Kit 2	1
021	Harp	1	070	Funk Kit 3	1
022	Mandolin	2	071	Marching Kit	1
023	Kolo	1	072	Analog Kit	1
024	Shamisen	1	073	Acoustic Kit	1
<b>Brass</b>			<b>Drum Kit W/Gate</b>		
025	Trumpet	1	074	Standard Kit	1
026	Mute Trumpet 1	2	075	Power Kit	1
027	Mute Trumpet 2	1	076	Jazz Kit	1
028	Mute Trumpet 3	1	077	Funk Kit 1	1
029	Trombone	1	078	Funk Kit 2	1
030	Flugelhorn	1	079	Funk Kit 3	1
031	Horn	1	080	Marching Kit	1
032	Tuba 1	1	081	Analog Kit	1
033	Tuba 2	1	082	Acoustic Kit	1
034	Tuba 3	1	<b>Percussion</b>		
035	Tuba 4	1	083	Kick & Snare	1
036	Brass Ensemble 1	3	084	Toms	1
037	Brass Ensemble 2	3	085	Latin Percussions	1
038	Brass Ensemble 3	3	086	Classical Percussions	1
<b>Reed</b>			087	Voice Drum	1
039	Clarinet	1	<b>Percussion W/Pitch</b>		
040	Bass Clarinet	1	088	Synth Tom	1
041	Oboe	1	089	Scratch	1
042	English Horn	1	090	Tubular Bells	1
043	Bassoon	1	091	Timpani	1
044	Soprano Sax	1	092	Steel Drum 1	1
045	Alto Sax Hard	1	093	Steel Drum 2	1
046	Alto Sax Soft	1	094	Kalimba	1
047	Tenor Sax Hard	1	<b>Others</b>		
048	Tenor Sax Soft	1	095	Music Box	1

# Style List • Rhythmusverzeichnis • Liste des styles d'accompagnement

No. 000~144

No.	Name	No.	Name	No.	Name
<b>FULL ACCOMPANIMENT</b>		047	BoogieWoogie	<b>New Age</b>	
		048	Rock'n'Roll1	096	NewAge1
<b>Dance &amp; Pop</b>		049	Rock'n'Roll2	097	NewAge2
000	Disco1	050	'50sRock	098	NewAgeLatin
001	Disco2	<b>Jazz &amp; Swing</b>		099	NewAgeWaltz
002	Disco3	051	Swing1	<b>PART ACCOMPANIMENT</b>	
003	Disco4	052	Swing2	<b>Dance &amp; Pop</b>	
004	PartyPop1	053	BigBand	100	Disco1
005	PartyPop2	054	JazzBallad	101	Disco2
006	EuroPop	055	JazzWaltz1	102	Disco3
007	EuroBeat	056	JazzWaltz2	103	Disco4
008	DiscoRock	057	Dixieland	104	Disco5
009	House	<b>Latin</b>		105	Disco6
010	IndyDance	058	BossaNova	106	ElectroPop1
011	HouseGroove1	059	JazzBossa	107	ElectroPop2
012	HouseGroove2	060	Mambo	108	ElectroPop3
<b>Funk &amp; Soul</b>		061	ChaCha1	109	ElectroPop4
013	FunkShuffle	062	ChaCha2	110	ElectroPop5
014	RockShuffle	063	Rhumba	111	ElectroPop6
015	PopShuffle	064	Tango	112	ElectroPop7
016	16BeatPop	065	Samba1	113	ElectroPop8
017	16BeatBallad1	066	Samba2	114	ElectroPop9
018	16BeatBallad2	067	PopSamba1	115	ElectroPop10
019	16BeatBallad3	068	PopSamba2	116	ElectroPop11
020	SoulBallad1	069	JazzLatin	117	EuroBeat1
021	SoulBallad2	070	CubanPop	118	EuroBeat2
<b>Rock 1</b>		<b>Caribbean</b>		119	EuroBeat3
022	RockBallad1	071	Reggae1	120	House1
023	RockBallad2	072	Reggae2	121	House2
024	PianoBallad1	073	Ska	122	House3
025	PianoBallad2	074	Soca	<b>Funk &amp; Soul</b>	
026	Baroque	075	Calypso	123	DanceFunk1
027	Soft8Beat1	<b>C. &amp; World Music</b>		124	DanceFunk2
028	Soft8Beat2	076	Country	125	DanceFunk3
029	Soft8Beat3	077	CountryBallad	126	DanceFunk4
030	8BeatRock1	078	CountryRock1	127	DanceFunk5
031	8BeatRock2	079	CountryRock2	128	DanceFunk6
032	8BeatRock3	080	CountryRock3	129	ElectroFunk1
033	HeavyMetal	081	CountryRock4	130	ElectroFunk2
<b>Rhythm &amp; Blues</b>		082	Bluegrass	131	FunkBallad1
034	R&B1	083	Cajun	132	FunkBallad2
035	R&B2	084	Township	133	FunkShuffle1
036	R&B3	085	HiLife	134	FunkShuffle2
037	SoulRock	086	Lambada	135	HipHop
038	Gospel1 6/8	087	Mariachi	136	PopShuffle1
039	Gospel2 6/8	<b>March &amp; Waltz</b>		137	PopShuffle2
040	SlowRock1	088	March	138	PopShuffle3
041	SlowRock2	089	March6/8 1	139	Shuffle
042	BluesBoogie	090	March6/8 2	140	SoulBallad1
<b>Rock 2</b>		091	Polka1	141	SoulBallad2
043	RockShuffle1	092	Polka2	142	SoulRock1
044	RockShuffle2	093	Waltz	143	SoulRock2
045	RockBoogie	094	ViennaWaltz	144	SoulRock3
046	SynBoogie	095	PopWaltz		



# • Lista de estilos

No. 145~276

No.	Name	No.	Name	No.	Name
<b>Rock 1</b>		<b>C. &amp; World Music</b>		239	R&B2
145	8Beat1	193	Classical March	240	R&B3
146	8Beat2	194	Bluegrass	241	R&B4
147	8Beat3	195	Country	<b>Rock 2</b>	
148	8Beat4	196	CountryRock1	242	R&R1
149	RockBallad1	197	CountryRock2	243	R&R2
150	RockBallad2	198	CountryRock3	<b>Jazz &amp; Swing</b>	
151	RockBallad3	<b>New Age</b>		244	Fusion1
152	RockBallad4	199	NewAge	245	Fusion2
153	HeavyMetal1	<b>RHYTHM STYLE</b>		246	Jazz1
154	HeavyMetal2			247	Jazz2
155	Rock			<b>Dance &amp; Pop</b>	
<b>Rhythm &amp; Blues</b>		200	ElectroPop1	249	JazzWaltz2
156	BluesBoogie1	201	ElectroPop2	<b>Latin</b>	
157	BluesBoogie2	202	ElectroPop3	250	ChaCha1
158	BluesBoogie3	203	ElectroPop4	251	ChaCha2
159	Gospel	204	EuroBeat1	252	PopSamba1
160	R&B1	205	EuroBeat2	253	PopSamba2
161	R&B2	206	EuroBeat3	254	Samba1
162	R&B3	207	EuroBeat4	255	Samba2
163	R&B4	208	House1	256	BossaNova
164	R&B5	209	House2	<b>Caribbean</b>	
165	Ballad1	210	House3	257	Reggae1
166	Ballad2	211	House4	258	Reggae2
167	Ballad3	212	House5	259	Reggae3
<b>Rock 2</b>		213	House6	260	Reggae4
168	ProgressiveRock	214	Dance	261	Songo1
169	R&R1	<b>Funk &amp; Soul</b>		262	Songo2
170	R&R2	215	Funk1	<b>C. &amp; World Music</b>	
171	R&R3	216	Funk2	263	Ethno1
172	R&R4	217	Funk3	264	Ethno2
173	R&R5	218	Funk4	265	Africa1
174	R&R6	219	Shuffle1	266	Africa2
175	R&R7	220	Shuffle2	<b>New Age</b>	
176	RockShuffle	221	Shuffle3	267	NewAge1
<b>Jazz &amp; Swing</b>		222	Shuffle4	268	NewAge2
177	BeBop	223	Shuffle5	<b>CUSTOM STYLE</b>	
178	Jazz5/4	224	Shuffle6		
179	JazzWaltz	225	HipHop1		
180	Swing1	226	HipHop2		
181	Swing2	227	Rap1		
<b>Latin</b>		228	Rap2		
182	BossaNova1	229	Rap3		
183	BossaNova2	<b>Rock 1</b>			
184	Latin1	230	Rock1		
185	Latin2	231	Rock2		
<b>Caribbean</b>		232	HeavyMetal1		
186	Caribbean	233	HeavyMetal2		
187	Reggae1	234	Ballad1		
188	Reggae2	235	Ballad2		
189	Reggae3	236	Ballad3		
190	Salsa1	237	Ballad4		
191	Salsa2	<b>Rhythm &amp; Blues</b>			
192	Salsa3	238	R&B1		

# Configuration Table List • Voreinstellungsliste • Liste de table de

## GM Voice (Configuration Table No. 2) / PSR-SQ16 Internal Voice Corresponding List

GM Voice			PSR-SQ16 Internal Voice					
Voice#	Group	Voice Name	Bank#	Voice#	Voice Name	Vel. Offset	Octave Shift	Vel. Curve
0	Piano	Acoustic Grand Piano	1	0	Piano 1	-13	0	3
1	Piano	Bright Acoustic Piano	1	1	Piano 2	-13	0	3
2	Piano	Electric Grand Piano	1	2	Piano 3	-13	0	3
3	Piano	Honky-tonk Piano	1	13	Electric Piano 5	-17	0	3
4	Piano	Electric Piano 1	1	9	Electric Piano 1	-37	0	3
5	Piano	Electric Piano 2	1	10	Electric Piano 2	-37	0	3
6	Piano	Harpsichord	2	0	Harpsichord 1	-22	0	3
7	Piano	Clavi	2	12	Clavi	-20	0	3
8	Chromatic Percussion	Celesta	2	4	Celesta	-20	0	3
9	Chromatic Percussion	Glockenspiel	1	51	Glockenspiel	-23	0	3
10	Chromatic Percussion	Music Box	2	95	Music Box	-19	0	3
11	Chromatic Percussion	Vibraphone	1	49	Vibraphone	-23	0	3
12	Chromatic Percussion	Marimba	1	50	Marimba	-19	0	3
13	Chromatic Percussion	Xylophone	1	50	Marimba	-19	0	3
14	Chromatic Percussion	Tubular Bells	2	90	Tubular Bells	-19	0	3
15	Chromatic Percussion	Dulcimer	2	22	Mandolin	-22	0	3
16	Organ	Drawbar Organ	2	9	Electronic Organ 3	-23	0	3
17	Organ	Percussive Organ	2	10	Electronic Organ 4	-23	0	3
18	Organ	Rock Organ	2	8	Electronic Organ 2	-23	0	3
19	Organ	Church Organ	2	5	Pipe Organ 1	-23	0	3
20	Organ	Reed Organ	2	2	Accordion 1	-25	0	3
21	Organ	Accordion	2	2	Accordion 1	-25	0	3
22	Organ	Harmonica	2	50	Harmonica	-19	0	3
23	Organ	Tango Accordion	2	3	Accordion 2	-28	0	3
24	Guitar	Acoustic Guitar (Nylon)	1	19	Gut Guitar	-19	0	3
25	Guitar	Acoustic Guitar (Steel)	1	16	Folk Guitar 2	-19	0	3
26	Guitar	Electric Guitar (Jazz)	1	38	Jazz Guitar	-27	0	3
27	Guitar	Electric Guitar (Clean)	1	20	Electric Guitar 1	-28	0	3
28	Guitar	Electric Guitar (Muted)	1	43	Mute Guitar	-19	0	3
29	Guitar	Overdriven Guitar	1	40	Distortion Guitar 1	-34	0	3
30	Guitar	Distortion Guitar	1	40	Distortion Guitar 1	-29	0	3
31	Guitar	Guitar Harmonics	1	40	Distortion Guitar 1	-29	0	3
32	Bass	Acoustic Bass	1	81	Wood Bass 1	-19	0	3
33	Bass	Electric Bass (Finger)	1	74	Electric Bass 1	-19	0	3
34	Bass	Electric Bass (Pick)	1	74	Electric Bass 1	-19	0	3
35	Bass	Fretless Bass	1	76	Fretless Bass	-25	0	3
36	Bass	Slap Bass 1	1	80	Slap Bass 2	-19	0	3
37	Bass	Slap Bass 2	1	79	Slap Bass 1	-19	0	3
38	Bass	Synth Bass 1	1	84	Synth Bass 2	-19	0	3
39	Bass	Synth Bass 2	1	87	Synth Bass 5	-19	0	3
40	Strings	Violin	2	15	Violin Fast 1	-39	0	3
41	Strings	Viola	2	16	Violin Fast 2	-39	0	3
42	Strings	Cello	2	17	Cello 1	-29	0	3
43	Strings	Contrabass	1	88	Bowed Bass	-19	0	3
44	Strings	Tremolo Strings	1	53	Strings Fast	-39	0	3
45	Strings	Pizzicato Strings	1	54	Pizzicato Strings	-20	0	3
46	Strings	Orchestral Harp	2	21	Harp	-19	0	3
47	Strings	Timpani	2	91	Timpani	-19	0	3
48	Ensemble	String Ensemble 1	1	53	Strings Fast	-28	0	3
49	Ensemble	String Ensemble 2	1	52	Strings Slow	-28	0	3
50	Ensemble	Synth Strings 1	1	59	Synth Strings	-32	0	3
51	Ensemble	Synth Strings 2	1	59	Synth Strings	-32	0	3
52	Ensemble	Choir Aahs	2	62	Human Chorus	-25	-1	3
53	Ensemble	Voice Oohs	2	62	Human Chorus	-25	-1	3
54	Ensemble	Synth Voice	1	60	Synth Chorus	-28	0	3
55	Ensemble	Orchestra Hit	2	63	Orchestra Hit 1	-19	0	3
56	Brass	Trumpet	2	25	Trumpet	-20	0	3
57	Brass	Trombone	2	29	Trombone	-19	0	3
58	Brass	Tuba	2	32	Tuba 1	-19	0	3
59	Brass	Muted Trumpet	2	26	Mute Trumpet 1	-20	0	3
60	Brass	French Horn	2	31	Horn	-19	0	3
61	Brass	Brass Section	2	36	Brass Ensemble 1	-20	0	3
62	Brass	Synth Brass 1	1	56	Synth Brass 1	-25	0	3
63	Brass	Synth Brass 2	1	57	Synth Brass 2	-27	0	3
64	Reed	Soprano Sax	2	44	Soprano Sax	-24	0	3

# configuration • Lista de tablas de configuración

- \* Please refer to the initialization setting list (page 17) for the Configuration Table 1 (default).
- \* Voreinstellung 1 ("Configuration Table 1", Standardeinstellung als Vorgabe) siehe "Liste der Vorgabeeinstellungen" (Seite 17).
- \* Veuillez- vous reporter à la liste des réglages d'initialisation (page 17) correspondant à la table de configuration 1 (par défaut).
- \* Por favor, consulte la lista de ajustes de inicialización (página 17) para la Tabla de Configuración 1 (valor inicial).

GM Voice				PSR-SQ16 Internal Voice				
Voice#	Group	Voice Name	Bank#	Voice#	Voice Name	Vel. Offset	Octave Shift	Vel. Curve
65	Reed	Alto Sax	2	46	Alto Sax Soft	-29	0	3
66	Reed	Tenor Sax	2	47	Tenor Sax Hard	-23	0	3
67	Reed	Baritone Sax	2	49	Baritone Sax	-19	0	3
68	Reed	Oboe	2	41	Oboe	-19	0	3
69	Reed	English Horn	2	42	English Horn	-19	0	3
70	Reed	Bassoon	2	43	Bassoon	-19	0	3
71	Reed	Clarinet	2	39	Clarinet	-22	0	3
72	Pipe	Piccolo	2	55	Piccolo	-20	0	3
73	Pipe	Flute	2	56	Flute	-22	0	3
74	Pipe	Recorder	2	57	Recorder	-25	0	3
75	Pipe	Pan Flute	2	59	Panflute	-25	0	3
76	Pipe	Blown Bottle	2	59	Panflute	-25	0	3
77	Pipe	Shakuhachi	2	60	Shakuhachi	-22	0	3
78	Pipe	Whistle	2	58	Ocarina	-25	0	3
79	Pipe	Ocarina	2	58	Ocarina	-25	0	3
80	Synth Lead	Lead 1 (Square)	1	55	Synth Lead	-27	0	3
81	Synth Lead	Lead 2 (sawtooth)	1	62	Synth Comp 2	-32	0	3
82	Synth Lead	Lead 3 (calliope)	2	59	Panflute	-25	0	3
83	Synth Lead	Lead 4 (chiff)	1	57	Synth Brass 2	-27	0	3
84	Synth Lead	Lead 5 (charang)	1	40	Distortion Guitar 1	-29	0	3
85	Synth Lead	Lead 6 (voice)	2	62	Human Chorus	-25	0	3
86	Synth Lead	Lead 7 (fifths)	1	55	Synth Lead	-27	0	3
87	Synth Lead	Lead 8 (bass + lead)	1	58	Synth Brass 3	-30	0	3
88	Synth Pad	Pad 1 (new age)	1	64	Fantasy 1	-27	0	3
89	Synth Pad	Pad 2 (warm)	1	60	Synth Chorus	-38	0	3
90	Synth Pad	Pad 3 (polysynth)	1	56	Synth Brass 1	-25	0	3
91	Synth Pad	Pad 4 (choir)	1	60	Synth Chorus	-28	0	3
92	Synth Pad	Pad 5 (bowed)	1	60	Synth Chorus	-28	0	3
93	Synth Pad	Pad 6 (metallic)	1	52	Strings Slow	-28	0	3
94	Synth Pad	Pad 7 (halo)	2	62	Human Chorus	-25	0	3
95	Synth Pad	Pad 8 (sweep)	1	60	Synth Chorus	-28	0	3
96	Synth Effects	FX 1 (rain)	1	56	Synth Brass 1	-25	0	3
97	Synth Effects	FX 2 (soudstrack)	1	60	Synth Chorus	-28	0	3
98	Synth Effects	FX 3 (crystal)	1	64	Fantasy 1	-27	0	3
99	Synth Effects	FX 4 (atmosphere)	1	71	Acoustic Guitar Pad	-22	0	3
100	Synth Effects	FX5 (brightness)	1	67	Bell Strings	-29	0	3
101	Synth Effects	FX6 (goblins)	2	62	Human Chorus	-25	0	3
102	Synth Effects	FX7 (echoes)	1	60	Synth Chorus	-28	0	3
103	Synth Effects	FX8 (sci-fi)	1	67	Bell Strings	-29	0	3
104	Ethnic	Sitar	1	18	12String Guitar 2	-23	0	3
105	Ethnic	Banjo	2	20	Banjo	-19	0	3
106	Ethnic	Shamisen	2	24	Shamisen	-19	0	3
107	Ethnic	Koto	2	23	Koto	-23	0	3
108	Ethnic	Kalimba	2	94	Kalimba	-19	0	3
109	Ethnic	Bagpipe	2	54	Bagpipe	-24	0	3
110	Ethnic	Fiddle	2	15	Violin Fast 1	-29	0	3
111	Ethnic	Shanai	2	54	Bagpipe	-24	0	3
112	Percussive	Tinkle Bell	1	51	Glockenspiel	-23	0	3
113	Percussive	Agogo	2	92	Steel Drum 1	-19	0	3
114	Percussive	Steel Drums	2	93	Steel Drum 2	-19	0	3
115	Percussive	Woodblock	2	94	Kalimba	-19	0	3
116	Percussive	Taiko Drum	2	91	Timpani	-19	0	3
117	Percussive	Melodic Tom	2	91	Timpani	-19	0	3
118	Percussive	Synth Drum	2	91	Timpani	-19	0	3
119	Percussive	Reverse Cymbal	***	***	*****	*****	****	***
120	Sound Effects	Guitar Fret Noise	***	***	*****	*****	****	***
121	Sound Effects	Breath Noise	***	***	*****	*****	****	***
122	Sound Effects	Seashore	***	***	*****	*****	****	***
123	Sound Effects	Bird Tweet	***	***	*****	*****	****	***
124	Sound Effects	Telephone Ring	***	***	*****	*****	****	***
125	Sound Effects	Helicopter	***	***	*****	*****	****	***
126	Sound Effects	Applause	***	***	*****	*****	****	***
127	Sound Effects	Gunshot	***	***	*****	*****	****	***

Drum Voice : Bank 2 Voice#73 Acoustic Kit  
 Drum Channel : Channel 10

Pitch Bend Sensitivity : 2  
 Vibrato Depth Sensitivity : 3

Volume Curve : 3

GM Drum Mapping / PSR-SQ16 Internal Drum Corresponding List (Bank 2, Voice No.73, Acoustic Kit)

GM Drum Mapping			PSR-SQ16 Internal Drum (Bank 2, Voice No.73 Acoustic Kit)			GM Drum Mapping			PSR-SQ16 Internal Drum (Bank 2, Voice No.73 Acoustic Kit)		
#	Note	Instrument Name	#	Note	Instrument Name	#	Note	Instrument Name	#	Note	Instrument Name
0	C-2	*****	56	G#2	Cabasa	64	E3	Low Conga	64	E3	Conga Lo
1	C#-2	*****	56	G#2	Cabasa	65	F3	High Timbale	70	A#3	Timbale Hi
2	D-2	*****	56	G#2	Cabasa	66	F#3	Low Timbale	69	A3	Timbale Lo
3	D#-2	*****	56	G#2	Cabasa	67	G3	High Agogo	75	D#4	Agogo Hi
4	E-2	*****	56	G#2	Cabasa	68	G#3	Low Agogo	74	D4	Agogo Lo
5	F-2	*****	56	G#2	Cabasa	69	A3	Cabasa	56	G#2	Cabasa
6	F#-2	*****	56	G#2	Cabasa	70	A#3	Maracas	89	F5	Maracas
7	G-2	*****	56	G#2	Cabasa	71	B3	Short Whistle	78	F#4	Whistle
8	G#-2	*****	56	G#2	Cabasa	72	C4	Long Whistle	78	F#4	Whistle
9	A-2	*****	56	G#2	Cabasa	73	C#4	Short Guiro	87	D#5	Guiro
10	A#-2	*****	56	G#2	Cabasa	74	D4	Long Guiro	87	D#5	Guiro
11	B-2	*****	56	G#2	Cabasa	75	D#4	Claves	73	C#4	Clave Hi
12	C-1	*****	56	G#2	Cabasa	76	E4	Hi Wood Block	73	C#4	Clave Hi
13	C#-1	*****	56	G#2	Cabasa	77	F4	Low Wood Block	72	C4	Clave Lo
14	D-1	*****	56	G#2	Cabasa	78	F#4	Mute Cuica	77	F4	Cuica Hi
15	D#-1	*****	56	G#2	Cabasa	79	G4	Open Cuica	76	E4	Cuica Lo
16	E-1	*****	56	G#2	Cabasa	80	G#4	Mute Triangle	37	C#1	Triangle Mute
17	F-1	*****	56	G#2	Cabasa	81	A4	Open Triangle	39	D#1	Triangle Open
18	F#-1	*****	56	G#2	Cabasa	82	A#4	*****	56	G#2	Cabasa
19	G-1	*****	56	G#2	Cabasa	83	B4	*****	56	G#2	Cabasa
20	G#-1	*****	56	G#2	Cabasa	84	C5	*****	56	G#2	Cabasa
21	A-1	*****	56	G#2	Cabasa	85	C#5	*****	56	G#2	Cabasa
22	A#-1	*****	56	G#2	Cabasa	86	D5	*****	56	G#2	Cabasa
23	B-1	*****	56	G#2	Cabasa	87	D#5	*****	56	G#2	Cabasa
24	C0	*****	56	G#2	Cabasa	88	E5	*****	56	G#2	Cabasa
25	C#0	*****	56	G#2	Cabasa	89	F5	*****	56	G#2	Cabasa
26	D0	*****	56	G#2	Cabasa	90	F#5	*****	56	G#2	Cabasa
27	D#0	*****	56	G#2	Cabasa	91	G5	*****	56	G#2	Cabasa
28	E0	*****	56	G#2	Cabasa	92	G#5	*****	56	G#2	Cabasa
29	F0	*****	56	G#2	Cabasa	93	A5	*****	56	G#2	Cabasa
30	F#0	*****	56	G#2	Cabasa	94	A#5	*****	56	G#2	Cabasa
31	G0	*****	56	G#2	Cabasa	95	B5	*****	56	G#2	Cabasa
32	G#0	*****	56	G#2	Cabasa	96	C6	*****	56	G#2	Cabasa
33	A0	*****	56	G#2	Cabasa	97	C#6	*****	56	G#2	Cabasa
34	A#0	*****	56	G#2	Cabasa	98	D6	*****	56	G#2	Cabasa
35	B0	Acoustic Bass Drum	36	C1	Power Bass Drum 2	99	D#6	*****	56	G#2	Cabasa
36	C1	Bass Drum 1	45	A1	Acoustic Bass Drum Hard	100	E6	*****	56	G#2	Cabasa
37	C#1	Side Stick	46	A#1	Closed Rim Shot	101	F6	*****	56	G#2	Cabasa
38	D1	Acoustic Snare	52	E2	Acoustic Snare Hard	102	F#6	*****	56	G#2	Cabasa
39	D#1	Hand Clap	54	F#2	Hand Clap	103	G6	*****	56	G#2	Cabasa
40	E1	Electric Snare	49	C#2	Snare Hi	104	G#6	*****	56	G#2	Cabasa
41	F1	Low Floor Tom	47	B1	Heavy Tom Bass	105	A6	*****	56	G#2	Cabasa
42	F#1	Closed Hi-Hat	57	A2	Hi-hat Close	106	A#6	*****	56	G#2	Cabasa
43	G1	High Floor Tom	47	B1	Heavy Tom Bass	107	B6	*****	56	G#2	Cabasa
44	G#1	Pedal Hi-Hat	80	G#4	Hi-hat Foot	108	C7	*****	56	G#2	Cabasa
45	A1	Low Tom	48	C2	Heavy Tom Lo	109	C#7	*****	56	G#2	Cabasa
46	A#1	Open Hi-Hat	59	B2	Hi-hat Open	110	D7	*****	56	G#2	Cabasa
47	B1	Low-Mid Tom	50	D2	Heavy Tom Mid	111	D#7	*****	56	G#2	Cabasa
48	C2	Hi-Mid Tom	53	F2	Heavy Tom Hi	112	E7	*****	56	G#2	Cabasa
49	C#2	Crash Cymbal 1	60	C3	Crash Cymbal	113	F7	*****	56	G#2	Cabasa
50	D2	High Tom	53	F2	Heavy Tom Hi	114	F#7	*****	56	G#2	Cabasa
51	D#2	Ride Cymbal 1	63	D#3	Ride Cymbal	115	G7	*****	56	G#2	Cabasa
52	E2	Chinese Cymbal	60	C3	Crash Cymbal	116	G#7	*****	56	G#2	Cabasa
53	F2	Ride Bell	62	D3	Ride Cymbal Cup	117	A7	*****	56	G#2	Cabasa
54	F#2	Tambourine	71	B3	Tambourine	118	A#7	*****	56	G#2	Cabasa
55	G2	Splash Cymbal	61	C#3	Splash Cymbal	119	B7	*****	56	G#2	Cabasa
56	G#2	Cowbell	55	G2	Cowbell	120	C8	*****	56	G#2	Cabasa
57	A2	Crash Cymbal 2	60	C3	Crash Cymbal	121	C#8	*****	56	G#2	Cabasa
58	A#2	Vibraslap	83	B4	Snare Drum Roll Lo	122	D8	*****	56	G#2	Cabasa
59	B2	Ride Cymbal 2	63	D#3	Ride Cymbal	123	D#8	*****	56	G#2	Cabasa
60	C3	Hi Bongo	68	G#3	Bongo Hi	124	E8	*****	56	G#2	Cabasa
61	C#3	Low Bongo	67	G3	Bongo Lo	125	F8	*****	56	G#2	Cabasa
62	D3	Mute Hi Conga	66	F#3	Conga Hi Mute	126	F#8	*****	56	G#2	Cabasa
63	D#3	Open Hi Conga	65	F3	Conga Hi	127	G8	*****	56	G#2	Cabasa

**Yamaha Portable Keyboard Standard Voice (Configuration Table No.3) /  
PSR-SQ16 Internal Voice Corresponding List**

Portable Keyboard Standard Voice			PSR-SQ16 Internal Voice				
Voice#	Voice Name	Bank#	Voice#	Voice Name	Vel. Offset	Octave Shift	Vel. Curve
0	Synth Brass 1	1	58	Synth Brass 3	-11	0	4
1	Jazz Organ	2	7	Electronic Organ 1	-14	0	4
2	Pipe Organ 1	2	5	Pipe Organ 1	-8	0	4
3	Piano 1	1	0	Piano 1	-4	0	4
4	Harpsichord 1	2	0	Harpsichord 1	-3	0	4
5	Electric Piano	1	9	Electric Piano 1	-8	0	4
6	Celesta	2	4	Celesta	-1	0	4
7	Vibraphone	1	49	Vibraphone	-4	0	4
8	Marimba	1	50	Marimba	0	0	4
9	Steel Drum	2	92	Steel Drum 1	0	0	4
10	Violin 1	2	13	Violin Slow 1	-10	0	4
11	Cello	2	17	Cello 1	-10	0	4
12	Jazz Guitar	1	38	Jazz Guitar	-8	0	4
13	Rock Guitar 1	1	40	Distortion Guitar 1	-10	0	4
14	Wood Bass 1	1	81	Wood Bass 1	0	0	4
15	Trumpet	2	25	Trumpet	-1	0	4
16	Trombone	2	29	Trombone	0	0	4
17	Horn	2	31	Horn	-3	0	4
18	Sax	2	45	Alto Sax Hard	-5	0	4
19	Clarinet	2	39	Clarinet	-9	0	4
20	Flute	2	56	Flute	-10	0	4
21	Oboe	2	41	Oboe	-6	0	4
22	Harmonica	2	50	Harmonica	0	0	4
23	Whistle	2	59	Panflute	-12	0	4
24	Music Box	2	95	Music Box	0	0	4
25	Honky-tonk Piano	1	6	Honky-tonk Piano 1	-8	0	4
26	Toy Piano	1	3	Chorused Piano 1	-8	0	4
27	Rock Organ	2	8	Electronic Organ 2	-21	0	4
28	Tremolo Organ	2	9	Electronic Organ 3	-4	0	4
29	Pipe Organ 2	2	6	Pipe Organ 2	-4	0	4
30	Funky Clavi	2	12	Clavi	-1	0	4
31	Accordion	2	2	Accordion 1	-6	0	4
32	Glockenspiel	1	51	Glockenspiel	-4	0	4
33	Hawaiian Guitar	1	45	Steel Guitar	-7	0	4
34	Banjo	2	20	Banjo	0	0	4
35	Bowed Bass	1	88	Bowed Bass	0	0	4
36	Folk Guitar	1	16	Folk Guitar 2	0	0	4
37	Harp	2	21	Harp	0	0	4
38	Electric Bass 1	1	74	Electric Bass 1	0	0	4
39	Slap Bass	1	80	Slap Bass 2	0	0	4
40	Ukulele	2	22	Mandolin	-3	0	4
41	Strings 1	1	52	Strings Slow	-9	0	4
42	Alpenhorn	2	31	Horn	-3	0	4
43	Bagpipe	2	54	Bagpipe	-5	0	4
44	Mute Trumpet	2	26	Mute Trumpet 1	-1	0	4
45	Synth Reed 1	1	55	Synth Lead	-8	0	4
46	Jug	2	59	Panflute	-12	0	4
47	Pan Flute	2	59	Panflute	-12	0	4
48	Ice Block	1	51	Glockenspiel	-3	0	4
49	Reed Organ	2	2	Accordion 1	-6	0	4
50	Strings 2	1	53	Strings Fast	-9	0	4
51	Synth Strings	1	59	Synth Strings	-13	0	4
52	Piano 2	1	1	Piano 2	-4	0	4
53	Harpsichord 2	2	1	Harpsichord 2	-5	0	4
54	Electric Piano 2	1	10	Electric Piano 2	-9	0	4
55	Glass Celesta	1	51	Glockenspiel	-4	0	4
56	Bandoneon	2	3	Accordion 2	-9	0	4
57	Street Organ	2	3	Accordion 2	-9	0	4
58	Synth Bass 1	1	83	Synth Bass 1	0	0	4
59	Xylophone	1	50	Marimba	0	0	4
60	Synth (Percussive)	2	88	Synth Tom	0	0	4
61	Kalimba	2	94	Kalimba	0	0	4
62	Tubular Bells	2	90	TubularBells	0	0	4
63	Hand Bell	1	51	Glockenspiel	-4	0	4
64	Carillon	1	64	Fantasy 1	-8	0	4

Portable Keyboard Standard Voice			PSR-SQ16 Internal Voice				
Voice#	Voice Name	Bank#	Voice#	Voice Name	Vel. Offset	Octave Shift	Vel. Curve
65	Pizzicato Violin	2	19	Pizzicato Violin	0	0	4
66	Timpani	2	91	Timpani	0	0	4
67	Violin 2	2	15	Violin Fast 1	-10	0	4
68	Rock Guitar 2	1	20	Electric Guitar 1	-9	0	4
69	Rock Guitar 3	1	26	Tremolo Guitar 1	-9	0	4
70	Rock Guitar 4	1	43	Mute Guitar	0	0	4
71	Pedal Steel Guitar	1	45	Steel Guitar	-3	0	4
72	12string Guitar	1	18	12String Guitar 2	-4	0	4
73	Classic Guitar	1	19	Gut Guitar	0	0	4
74	Mandolin	2	22	Mandolin	-3	0	4
75	Sitar	1	64	Fantasy 1	-8	0	4
76	Koto	2	23	Koto	-4	0	4
77	Shamisen	2	24	Shamisen	0	0	4
78	Pizzicato Strings	1	54	PizzicatoStrings	-1	0	4
79	Electric Bass 2	1	77	Mute Bass	0	0	4
80	Electric Bass 3	1	76	Fretless Bass	-6	0	4
81	Wood Bass 2	1	82	Wood Bass 2	0	0	4
82	Synth Brass 2	1	56	Synth Brass 1	-6	0	4
83	Wow Trumpet	2	27	Mute Trumpet 2	-5	0	4
84	Tuba	2	32	Tuba 1	0	0	4
85	Synth Reed 2	1	55	Synth Lead	-8	0	4
86	Synth Bass 2	1	87	Synth Bass 5	0	0	4
87	Flugelhorn	2	30	Flugelhorn	-5	0	4
88	Recorder	2	57	Recorder	-6	0	4
89	Ocarina	2	58	Ocarina	-14	0	4
90	Orchestra Hit	2	63	Orchestra Hit 1	0	0	4
91	Samba Whistle	2	61	Samba Whistle	-10	0	4
92	Brass Ensemble	2	36	Brass Ensemble 1	-1	0	4
93	Woodwind Ensemble	2	51	Woodwind Ensemble	-9	0	4
94	Human Voice 1	1	60	Synth Chorus	-9	0	4
95	Human Voice 2	1	66	Fantasy 3	-8	0	4
96	Human Chorus	2	62	Human Chorus	-6	0	4
97	Kazoo	2	54	Bagpipe	-5	0	4
98	*****	***	***	*****	***	***	****
99	*****	***	***	*****	***	***	****
100	Percussions	2	65	Standard Kit	0	***	4
101	Soprano Sax	2	44	Soprano Sax	-5	0	4
102	Tenor Sax	2	47	Tenor Sax Hard	-4	0	4
103	Piccolo	2	55	Piccolo	-1	0	4
104	Brass Hit	2	38	Brass Ensemble 3	-6	0	4
105	*****	***	***	*****	***	***	****
106	*****	***	***	*****	***	***	****
107	Mute Bass Echo	1	78	Mute Bass Echo	0	0	4
108	Distortion Guitar Flange	1	41	Distortion Guitar 2	-9	0	4
109	Synth Strings 2	1	59	Synth Strings	-13	0	4
110	Synth Piano 3	1	65	Fantasy 2	-9	0	4
111	Synth Pan Voice	1	52	Strings Slow	-9	0	4
112	Synth Flute 1	2	59	Panflute	-12	0	4
113	Synth Reed 3	1	55	Synth Lead	-8	0	4
114	Mute Bass	1	77	Mute Bass	0	0	4
115	Synth Brass 3	1	57	Synth Brass 2	-8	0	4
116	Mute Guitar Echo	1	44	Mute Guitar Echo	0	0	4
117	Synth Piano 2	1	13	Electric Piano 5	-8	0	4
118	Trumpet Echo	2	25	Trumpet	-1	0	4
119	Synth Strings 3	1	59	Synth Strings	-13	0	4
120	Mute Trumpet Echo	2	26	Mute Trumpet 1	-1	0	4
121	E. Guitar Flange	1	22	Electric Guitar 3	-9	0	4
122	Jazz Guitar Echo	1	38	Jazz Guitar	-8	0	4
123	E. Guitar Echo	1	23	Electric Guitar 4	-9	0	4
124	Gut Guitar Echo	1	19	Gut Guitar	0	0	4
125	*****	***	***	*****	***	***	****
126	*****	***	***	*****	***	***	****
127	*****	***	***	*****	***	***	****

Drum Voice : Bank 2 Voice#65 Standard Kit Pitch Bend Sensitivity : 12 Volume Curve : 3  
 Drum Channel : Channel 16 Vibrato Depth Sensitivity : 4

# Yamaha Disk Orchestra Collection Voice (Configuration Table No.4) / PSR-SQ16 Internal Voice Corresponding List

\* In DOC Voice, No.69 through No.127 are not contained.  
 \* Es gibt keine DOC-Stimmen Nr. 69 bis 127.

\* Les voix DOC ne comprennent pas les voix No. 69 à 127.  
 \* En la voz DOC, el N.º 69 al N.º 127 no están contenidos.

DOC Voice			PSR-SQ16 Internal Voice				
Voice#	Voice Name	Bank#	Voice#	Voice Name	Vel. Offset	Octave Shift	Vel. Curve
0	Brass 1	2	36	Brass Ensemble 1	-31	0	5
1	Trumpet 2	2	25	Trumpet	-31	0	5
2	Fr. Horn	2	31	Horn	-30	0	5
3	Sax 2	2	45	Alto Sax Hard	-35	0	5
4	Clari 1	2	39	Clarinet	-36	0	5
5	Oboe	2	41	Oboe	-30	0	5
6	Flute	2	56	Flute	-33	0	5
7	Accordi 1	2	2	Accordion 1	-36	0	5
8	Strings 2	1	53	Strings Fast	-47	0	5
9	Violin	2	13	Violin Slow 1	-40	0	5
10	Pipe Org 1	2	6	Pipe Organ 2	-38	0	5
11	Jazz Org 2	2	7	Electronic Organ 1	-34	0	5
12	Piano ( Normal)	1	0	Piano 1	-27	0	5
13	E.Piano 1	1	9	Electric Piano 1	-38	0	5
14	Harpsi	2	0	Harpsichord 1	-21	0	5
15	Celesta	2	4	Celesta	-39	0	5
16	Vibes	1	49	Vibraphone	-22	0	5
17	Marimba	1	50	Marimba	-30	0	5
18	Clavi	2	12	Clavi	-40	0	5
19	Glocken	1	51	Glockenspiel	-34	0	5
20	Synth Brass	1	56	Synth Brass 1	-36	0	5
21	*****	***	***	*****	***	***	***
22	Crystals	1	64	Fantasy 1	-38	0	5
23	Timpani	2	91	Timpani	-18	0	5
24	Cls. Gtr	1	19	Gut Guitar	-30	0	5
25	Jazz Gtr	1	38	Jazz Guitar	-36	0	5
26	Rock Gtr 1	1	20	Electric Guitar 1	-38	0	5
27	Harpsi	2	0	Harpsichord 1	-21	0	5
28	Ac. Bass 2	1	81	Wood Bass 1	-18	0	5
29	E.Bass 4	1	74	Electric Bass 1	-18	0	5
30	Slap Bass	1	80	Slap Bass 2	-2	0	5
31	SynBass	1	83	Synth Bass 1	-18	0	5
32	*****	***	***	*****	***	***	***
33	*****	***	***	*****	***	***	***
34	*****	***	***	*****	***	***	***
35	*****	***	***	*****	***	***	***
36	*****	***	***	*****	***	***	***
37	*****	***	***	*****	***	***	***
38	*****	***	***	*****	***	***	***
39	*****	***	***	*****	***	***	***
40	Mute Trumpet	2	26	Mute Trumpet 1	-31	0	5
41	Harmonica	2	50	Harmonica	-30	0	5
42	Choir	2	62	Human Chorus	-36	0	5
43	Jazz Org 1	2	10	Electronic Organ 4	-34	0	5
44	Taj Flute	2	59	Panflute	-36	0	5
45	Syn Str.	1	59	Synth Strings	-51	0	5
46	Synth Choir	1	60	Synth Chorus	-39	0	5
47	Piano 1	1	0	Piano 1	-27	0	5
48	Piano 1	1	0	Piano 1	-27	0	5
49	Ht. Piano	1	6	Honky-tonk Piano 1	-31	0	5
50	E. Piano 2 - RD	1	10	Electric Piano 2	-38	0	5
51	Piano 2	1	13	Electric Piano 5	-31	0	5
52	E.Piano 3	1	13	Electric Piano 5	-38	0	5
53	Folk Gtr	1	16	Folk Guitar 2	-30	0	5
54	E.G O Drv	1	40	Distortion Guitar 1	-40	0	5
55	Banjo	2	20	Banjo	-30	0	5
56	Pizzicato Strings	1	54	PizzicatoStrings	-31	0	5
57	Harp	2	21	Harp	-30	0	5
58	Stl.Drum	2	93	Steel Drum 2	-18	0	5
59	*****	***	***	*****	***	***	***
60	Brass 1	2	36	Brass Ensemble 1	-31	0	5
61	Flute	2	56	Flute	-33	0	5
62	Strings 2	1	53	Strings Fast	-47	0	5
63	Choir	2	62	Human Chorus	-36	0	5
64	Pipe Organ 1	2	6	Pipe Organ 2	-38	0	5
65	Jazz Organ 2	2	7	Electronic Organ 1	-34	0	5
66	Synth Brass	1	56	Synth Brass 1	-36	0	5
67	Saxophone 2	2	45	Alto Sax Hard	-35	0	5
68	Piano 1	1	0	Piano 1	-27	0	5

Drum Voice : Bank 2 Voice#65 Standard Kit  
 Drum Channel : Channel 15

Pitch Bend Sensitivity :3  
 Vibrato Depth Sensitivity :4

Volume Curve : 3

Configuration Table List • Voreinstellungsliste • Liste de table de configuration • Lista de tablas de configuración

Yamaha Disk Orchestra Collection Drum Mapping / PSR-SQ16 Internal Drum Corresponding List  
(Bank 2, Voice No.65, Standard Kit)

DOC Drum Mapping			PSR-SQ16 Internal Drum (Bank 2, Voice No.65 Standard Kit)			DOC Drum Mapping			PSR-SQ16 Internal Drum (Bank 2, Voice No.65 Standard Kit)		
#	Note	Instrument Name	#	Note	Instrument Name	#	Note	Instrument Name	#	Note	Instrument Name
0	C-2	*****	56	G#2	Cabasa	64	E3	Bongo (H)	68	G#3	Bongo Hi
1	C#-2	*****	56	G#2	Cabasa	65	F3	Timbale (L)	69	A3	Timbale Lo
2	D-2	*****	56	G#2	Cabasa	66	F#3	Claves	73	C#4	Clave Hi
3	D#-2	*****	56	G#2	Cabasa	67	G3	Timbale (H)	70	A#3	Timbale Hi
4	E-2	*****	56	G#2	Cabasa	68	G#3	Castanets	72	C4	Clave Lo
5	F-2	*****	56	G#2	Cabasa	69	A3	Cuica (L)	76	E4	Cuica Lo
6	F#-2	*****	56	G#2	Cabasa	70	A#3	Cowbell	55	G2	Cowbell
7	G-2	*****	56	G#2	Cabasa	71	B3	Cuica (H)	77	F4	Cuica Hi
8	G#-2	*****	56	G#2	Cabasa	72	C4	Hand Claps	54	F#2	Hand Clap
9	A-2	*****	56	G#2	Cabasa	73	C#4	Agogo (L)	74	D4	Agogo Lo
10	A#-2	*****	56	G#2	Cabasa	74	D4	*****	56	G#2	Cabasa
11	B-2	*****	56	G#2	Cabasa	75	D#4	Agogo (H)	75	D#4	Agogo Hi
12	C-1	*****	56	G#2	Cabasa	76	E4	Bongo (L)	67	G3	Bongo Lo
13	C#-1	*****	56	G#2	Cabasa	77	F4	*****	56	G#2	Cabasa
14	D-1	*****	56	G#2	Cabasa	78	F#4	Tambourine	71	B3	Tambourine
15	D#-1	*****	56	G#2	Cabasa	79	G4	*****	56	G#2	Cabasa
16	E-1	*****	56	G#2	Cabasa	80	G#4	Triganle (C)	37	C#1	Triangle Mute
17	F-1	*****	56	G#2	Cabasa	81	A4	*****	56	G#2	Cabasa
18	F#-1	*****	56	G#2	Cabasa	82	A#4	Triangle (O)	39	D#1	Triangle Open
19	G-1	*****	56	G#2	Cabasa	83	B4	*****	56	G#2	Cabasa
20	G#-1	*****	56	G#2	Cabasa	84	C5	*****	56	G#2	Cabasa
21	A-1	*****	56	G#2	Cabasa	85	C#5	*****	56	G#2	Cabasa
22	A#-1	*****	56	G#2	Cabasa	86	D5	*****	56	G#2	Cabasa
23	B-1	*****	56	G#2	Cabasa	87	D#5	*****	56	G#2	Cabasa
24	C0	*****	56	G#2	Cabasa	88	E5	*****	56	G#2	Cabasa
25	C#0	*****	56	G#2	Cabasa	89	F5	*****	56	G#2	Cabasa
26	D0	*****	56	G#2	Cabasa	90	F#5	*****	56	G#2	Cabasa
27	D#0	*****	56	G#2	Cabasa	91	G5	*****	56	G#2	Cabasa
28	E0	*****	56	G#2	Cabasa	92	G#5	*****	56	G#2	Cabasa
29	F0	*****	56	G#2	Cabasa	93	A5	*****	56	G#2	Cabasa
30	F#0	Brush Roll	79	G4	Brush Squeeze	94	A#5	*****	56	G#2	Cabasa
31	G0	*****	56	G#2	Cabasa	95	B5	*****	56	G#2	Cabasa
32	G#0	H. H. (C.H)	57	A2	Hi-hat Close	96	C6	*****	56	G#2	Cabasa
33	A0	*****	56	G#2	Cabasa	97	C#6	*****	56	G#2	Cabasa
34	A#0	C. Cym (L)	60	C3	Crash Cymbal	98	D6	*****	56	G#2	Cabasa
35	B0	B. D. (L)	44	G#1	Bass Drum Light	99	D#6	*****	56	G#2	Cabasa
36	C1	SD + Rim (H)	49	C#2	Snare Hi	100	E6	*****	56	G#2	Cabasa
37	C#1	R. Cym (C)	63	D#3	Ride Cymbal	101	F6	*****	56	G#2	Cabasa
38	D1	SD + Rim (L)	52	E2	Snare Lo	102	F#6	*****	56	G#2	Cabasa
39	D#1	*****	56	G#2	Cabasa	103	G6	*****	56	G#2	Cabasa
40	E1	*****	56	G#2	Cabasa	104	G#6	*****	56	G#2	Cabasa
41	F1	B.D. (N)	45	A1	Bass Drum Heavy	105	A6	*****	56	G#2	Cabasa
42	F#1	Rim	46	A#1	Closed Rim Shot	106	A#6	*****	56	G#2	Cabasa
43	G1	S. D. (H)	49	C#2	Snare Hi	107	B6	*****	56	G#2	Cabasa
44	G#1	Brush Shot	58	A#2	Brush Hit	108	C7	*****	56	G#2	Cabasa
45	A1	S. D. (L)	52	E2	Snare Lo	109	C#7	*****	56	G#2	Cabasa
46	A#1	H. H. Pedal	80	G#4	Hi-hat Foot	110	D7	*****	56	G#2	Cabasa
47	B1	S. D. Echo	81	A4	Snare Lo W/Gate Reverb	111	D#7	*****	56	G#2	Cabasa
48	C2	Tom 4	47	B1	Heavy Tom Bass	112	E7	*****	56	G#2	Cabasa
49	C#2	H. H. (C.L)	57	A2	Hi-hat Close	113	F7	*****	56	G#2	Cabasa
50	D2	Tom 3	48	C2	Heavy Tom Lo	114	F#7	*****	56	G#2	Cabasa
51	D#2	H. H. Open	59	B2	Hi-hat Open	115	G7	*****	56	G#2	Cabasa
52	E2	Tom 2	50	D2	Heavy Tom Mid	116	G#7	*****	56	G#2	Cabasa
53	F2	Tom 1	53	F2	Heavy Tom Hi	117	A7	*****	56	G#2	Cabasa
54	F#2	R. Cym (N)	63	D#3	Ride Cymbal	118	A#7	*****	56	G#2	Cabasa
55	G2	E. Tom 3	40	E1	Synth Tom Bass	119	B7	*****	56	G#2	Cabasa
56	G#2	C. Cym (N)	60	C3	Crash Cymbal	120	C8	*****	56	G#2	Cabasa
57	A2	E. Tom 2	42	F#1	Synth Tom Mid	121	C#8	*****	56	G#2	Cabasa
58	A#2	*****	56	G#2	Cabasa	122	D8	*****	56	G#2	Cabasa
59	B2	E. Tom 1	43	G1	Synth Tom Hi	123	D#8	*****	56	G#2	Cabasa
60	C3	Conga (L)	64	E3	Conga Lo	124	E8	*****	56	G#2	Cabasa
61	C#3	Cabasa	56	G#2	Cabasa	125	F8	*****	56	G#2	Cabasa
62	D3	Conga (H)	65	F3	Conga Hi	126	F#8	*****	56	G#2	Cabasa
63	D#3	Metronome	46	A#1	Closed Rim Shot	127	G8	*****	56	G#2	Cabasa



# Initialization Method and Initialization Setting List

## Initialisierung und Liste der Vorgabeeinstellungen

### Méthode d'initialisation et liste des réglages d'initialisation

### Método de inicialización y lista de ajustes de inicialización

Initialization stands for returning PSR-SQ16 settings to their default amounts.

#### [Initialization method]

Turn the power off, then hold down the + and - buttons below the right-hand digital display and turn the power on again. The word "CLr" will then flash on the center digital display.

Refer to the list below for initialization settings.

Die Initialisierung bewirkt Rücksetzung der Parameter im PSR-SQ16 zu den Vorgabe- bzw. Standardeinstellungen.

#### [Initialisierung]

Schalten Sie das Instrument aus. Halten Sie dann die Tasten + und - unter dem rechten Display gedrückt, und schalten Sie das Instrument dabei wieder ein. Die Initialisierung wird durch Blinken der Buchstaben "CLr" im mittleren Display bestätigt.

Die folgende Liste führt die beim Initialisieren erhaltenen Vorgabeeinstellungen auf.

L'initialisation est un procédé permettant de rétablir les réglages initiaux du PSR-SQ16.

#### [Méthode d'initialisation]

Mettez l'instrument hors tension et maintenez enfoncées les touches + et - situées sous l'affichage numérique droit tout en remettant l'instrument sous tension. Le message "CLr" clignote ensuite sur l'affichage numérique central.

Reportez-vous à la liste suivante donnant les réglages d'initialisation.

Inicialización significa el retorno de los ajustes del PSR-SQ16 a sus valores iniciales.

#### [Método de inicialización]

Desconecte la alimentación, entonces mantenga presionados los botones + y - de debajo del visualizador digital derecho y conecte la alimentación otra vez. La palabra "CLr" parpadeará entonces en el visualizador digital central.

Consulte la lista de abajo para ver los ajustes de inicialización.

**PSR-SQ16 Initialization Setting List** (Applies to all song numbers, unless specified otherwise.)

**Liste der Vorgabeeinstellungen** (Gilt für alle Songnummern, wenn nicht anders angegeben.)

**Liste des réglages d'initialisation du PSR-SQ16.** (S'applique à tous les numéros de morceau, sauf indication contraire.)

**Lista de ajustes de inicialización del PSR-SQ16** (Se aplica a todos los números de canción, a menos que se especifique lo contrario.)

MODULE	DATA NAME	VALUE	MODULE	DATA NAME	VALUE								
TEMPO	TEMPO	120	SEQUENCER	VALUE : QUANTIZE	192								
SOUND MODULE	METRONOME	OFF		VELOCITY OFFSET	000								
	MASTER TUNING	00		TRANPOSE	00								
	TRANSPOSE	00		CHANGE	OFF								
	DSP TYPE	01		CLEAR	OFF								
	CONFIG. TABLE	1		NOTE	NO								
	CUSTOM CONFIG. TABLE	Same content as TABLE 1		FROM	NO								
MIDI	CUSTOM TABLE EDIT	ALL OFF		TO	NO								
	I/O FILTER	ALL ON		COPY	OFF								
KEYBOARD		R/L		R	L	CUT	OFF						
	VELOCITY FIX	110	110	PASTE	OFF								
	VELOCITY FIX ON/OFF	OFF	OFF	INSERT	OFF								
	TRANSPOSE	00	00	COPY BUFFER	NO								
	SPLIT POINT:			REPEAT	NO								
	KEYBOARD SPLIT	059		RESET/RW/STOP/PLAY/FW	STOP								
	SINGLE FINGER	049		STEP SIZE	1/16								
	FINGERED 1	054											
	FINGERED 2	054											
	NOTE PROCESSOR	00											
NOTE PROCESSOR ON/OFF	OFF												
PITCH BEND RANGE	02												
AUTO ACCOMPANIMENT	STYLE#	000											
	STYLE ON/OFF	OFF											
	FINGERING	FINGERED 1											
	SYNCHRO	OFF											
KEYBOARD CH	START/STOP	STOP											
	SECTION	MAIN (VARIATION A)											
PEDAL ASSIGN	1~16	1											
	01 POLARITY	SUSTAIN											
SEQUENCER	02 POLARITY	LOW REGISTANCE-SMALL(OFF)											
	SONG#	1											
SONG DATA	NO												
CUSTOM STYLE DATA	NO												
TRACK	ALL OFF												
BEAT PER MEASURE	AUTO												
REC MODE	REWRITE ALL												
PUNCH IN/OUT	OFF												
DATA SEL	OFF												
CHANNEL STATUS			SONG #	1									
			CHANNEL#	1	2	3	4	5	6	7	8	9~16	1~16
			VOICE	000	001	052	016	016	064	077	056	000	000
			BANK	1	1	1	1	1	1	1	2	1	1
			VOLUME	105	105	024	103	111	085	104	115	100	100
			PAN	-3	3	0	-7	7	0	0	0	0	0
			DSP DEPTH	04	04	06	06	06	05	05	05	04	04
			VIBRATO DEPTH	0	0	4	3	4	2	3	4	4	4
DEMO			CHANNEL#	1~16									
			TUNING FINE	00 (CH. 3, 5 → 01)									
COMMAND			TUNING COARSE	00									
			PITCH BEND	64									
DISK			EXPRESSION	127									
			SUSTAIN	OFF									
			PITCH BEND SENSITIVITY	12									
			CH STATUS PRIVILEGE	DIAL+SEQUENCER									
		DIAL USAGE	CH STATUS										
		START/STOP	STOP										
		UNDO	OFF										
		ARE YOU SURE? YES	OFF										
		ARE YOU SURE? NO	OFF										
		LOAD	OFF										
		SAVE	OFF										
		DELETE	OFF										
		FORMAT	OFF										

**PSR-SQ16 CUSTOM CONFIGURATION TABLE Initialization Settings**

RECEPTION PROGRAM#	VOICE#	VELOCITY CURVE	VELOCITY OFFSET	OCTAVE SHIFT	RECEPTION PROGRAM#	VOICE#	VELOCITY CURVE	VELOCITY OFFSET	OCTAVE SHIFT
BANK1 000	BANK1 000	02	-04	0	BANK1 064	BANK1 064	02	-08	0
BANK1 001	BANK1 001	02	-04	0	BANK1 065	BANK1 065	02	-08	0
BANK1 002	BANK1 002	02	-04	0	BANK1 066	BANK1 066	02	-08	0
BANK1 003	BANK1 003	02	-08	0	BANK1 067	BANK1 067	02	-10	0
BANK1 004	BANK1 004	02	-08	0	BANK1 068	BANK1 068	02	-05	0
BANK1 005	BANK1 005	02	-08	0	BANK1 069	BANK1 069	02	-05	0
BANK1 006	BANK1 006	02	-08	0	BANK1 070	BANK1 070	02	-10	0
BANK1 007	BANK1 007	02	-08	0	BANK1 071	BANK1 071	02	-03	0
BANK1 008	BANK1 008	02	-08	0	BANK1 072	BANK1 072	02	-06	0
BANK1 009	BANK1 009	02	-08	0	BANK1 073	BANK1 073	02	-05	0
BANK1 010	BANK1 010	02	-08	0	BANK1 074	BANK1 074	02	000	-2
BANK1 011	BANK1 011	02	-08	0	BANK1 075	BANK1 075	02	000	-2
BANK1 012	BANK1 012	02	-08	0	BANK1 076	BANK1 076	02	-06	-2
BANK1 013	BANK1 013	02	-08	0	BANK1 077	BANK1 077	02	000	-2
BANK1 014	BANK1 014	02	-08	0	BANK1 078	BANK1 078	02	000	-2
BANK1 015	BANK1 015	02	000	-1	BANK1 079	BANK1 079	02	000	-2
BANK1 016	BANK1 016	02	000	-1	BANK1 080	BANK1 080	02	000	-2
BANK1 017	BANK1 017	02	-04	-1	BANK1 081	BANK1 081	02	000	-2
BANK1 018	BANK1 018	02	-04	-1	BANK1 082	BANK1 082	02	000	-2
BANK1 019	BANK1 019	00	000	-1	BANK1 083	BANK1 083	02	000	-2
BANK1 020	BANK1 020	02	-09	-1	BANK1 084	BANK1 084	02	000	-2
BANK1 021	BANK1 021	02	-09	-1	BANK1 085	BANK1 085	02	000	-2
BANK1 022	BANK1 022	02	-09	-1	BANK1 086	BANK1 086	02	000	-2
BANK1 023	BANK1 023	02	-09	-1	BANK1 087	BANK1 087	02	000	-2
BANK1 024	BANK1 024	02	-09	-1	BANK1 088	BANK1 088	02	000	-2
BANK1 025	BANK1 025	02	-09	-1	BANK1 089	BANK1 089	02	000	0
BANK1 026	BANK1 026	02	-09	-1	BANK1 090	BANK1 090	02	000	0
BANK1 027	BANK1 027	02	-09	-1	BANK1 091	BANK1 091	02	000	0
BANK1 028	BANK1 028	02	-09	-1	BANK1 092	BANK1 092	02	000	0
BANK1 029	BANK1 029	02	-09	-1	BANK1 093	BANK1 093	02	000	0
BANK1 030	BANK1 030	02	-09	-1	BANK1 094	BANK1 094	02	000	0
BANK1 031	BANK1 031	02	-09	-1	BANK1 095	BANK1 095	02	000	0
BANK1 032	BANK1 032	02	-09	-1	BANK1 096	BANK1 096	02	000	0
BANK1 033	BANK1 033	02	-09	-1	BANK1 097	BANK1 097	02	000	0
BANK1 034	BANK1 034	02	-09	-1	BANK1 098	BANK1 098	02	000	0
BANK1 035	BANK1 035	02	-09	-1	BANK1 099	BANK1 099	02	000	0
BANK1 036	BANK1 036	02	-09	-1	BANK1 100	BANK1 100	02	000	0
BANK1 037	BANK1 037	02	-09	-1	BANK1 101	BANK1 101	02	000	0
BANK1 038	BANK1 038	02	-08	-1	BANK1 102	BANK1 102	02	000	0
BANK1 039	BANK1 039	02	-10	0	BANK1 103	BANK1 103	02	000	0
BANK1 040	BANK1 040	02	-10	-1	BANK1 104	BANK1 104	02	000	0
BANK1 041	BANK1 041	02	-09	-1	BANK1 105	BANK1 105	02	000	0
BANK1 042	BANK1 042	02	-09	-1	BANK1 106	BANK1 106	02	000	0
BANK1 043	BANK1 043	02	000	-1	BANK1 107	BANK1 107	02	000	0
BANK1 044	BANK1 044	02	000	-1	BANK1 108	BANK1 108	02	000	0
BANK1 045	BANK1 045	02	-03	0	BANK1 109	BANK1 109	02	000	0
BANK1 046	BANK1 046	02	-10	-1	BANK1 110	BANK1 110	02	000	0
BANK1 047	BANK1 047	02	-10	-1	BANK1 111	BANK1 111	02	000	0
BANK1 048	BANK1 048	02	-10	-1	BANK1 112	BANK1 112	02	000	0
BANK1 049	BANK1 049	02	-04	0	BANK1 113	BANK1 113	02	000	0
BANK1 050	BANK1 050	02	000	0	BANK1 114	BANK1 114	02	000	0
BANK1 051	BANK1 051	02	-04	1	BANK1 115	BANK1 115	02	000	0
BANK1 052	BANK1 052	02	-09	0	BANK1 116	BANK1 116	02	000	0
BANK1 053	BANK1 053	02	-09	0	BANK1 117	BANK1 117	02	000	0
BANK1 054	BANK1 054	02	-01	0	BANK1 118	BANK1 118	02	000	0
BANK1 055	BANK1 055	02	-08	0	BANK1 119	BANK1 119	02	000	0
BANK1 056	BANK1 056	02	-06	0	BANK1 120	BANK1 120	02	000	0
BANK1 057	BANK1 057	02	-08	0	BANK1 121	BANK1 121	02	000	0
BANK1 058	BANK1 058	02	-11	-1	BANK1 122	BANK1 122	02	000	0
BANK1 059	BANK1 059	02	-13	0	BANK1 123	BANK1 123	02	000	0
BANK1 060	BANK1 060	02	-09	-1	BANK1 124	BANK1 124	02	000	0
BANK1 061	BANK1 061	02	-13	-1	BANK1 125	BANK1 125	02	000	0
BANK1 062	BANK1 062	02	-13	-1	BANK1 126	BANK1 126	02	000	0
BANK1 063	BANK1 063	02	-13	-1	BANK1 127	BANK1 127	02	000	0

d'initialisation et liste des réglages d'initialisation • Método de inicialización y lista de ajustes de inicialización

RECEPTION PROGRAM#	VOICE#	VELOCITY CURVE	VELOCITY OFFSET	OCTAVE SHIFT	RECEPTION PROGRAM#	VOICE#	VELOCITY CURVE	VELOCITY OFFSET	OCTAVE SHIFT
BANK2 000	BANK2 000	02	-03	0	BANK2 064	BANK2 064	02	000	0
BANK2 001	BANK2 001	02	-05	0	BANK2 065	BANK2 065	02	000	—
BANK2 002	BANK2 002	02	-06	0	BANK2 066	BANK2 066	02	000	—
BANK2 003	BANK2 003	02	-09	0	BANK2 067	BANK2 067	02	000	—
BANK2 004	BANK2 004	01	-01	0	BANK2 068	BANK2 068	02	000	—
BANK2 005	BANK2 005	01	-04	0	BANK2 069	BANK2 069	02	000	—
BANK2 006	BANK2 006	01	-04	0	BANK2 070	BANK2 070	02	000	—
BANK2 007	BANK2 007	01	-04	0	BANK2 071	BANK2 071	02	000	—
BANK2 008	BANK2 008	01	-04	0	BANK2 072	BANK2 072	02	000	—
BANK2 009	BANK2 009	01	-04	0	BANK2 073	BANK2 073	02	000	—
BANK2 010	BANK2 010	01	-04	0	BANK2 074	BANK2 074	02	000	—
BANK2 011	BANK2 011	01	-04	0	BANK2 075	BANK2 075	02	000	—
BANK2 012	BANK2 012	02	-01	0	BANK2 076	BANK2 076	02	000	—
BANK2 013	BANK2 013	02	-10	0	BANK2 077	BANK2 077	02	000	—
BANK2 014	BANK2 014	02	-10	0	BANK2 078	BANK2 078	02	000	—
BANK2 015	BANK2 015	01	-10	0	BANK2 079	BANK2 079	02	000	—
BANK2 016	BANK2 016	01	-10	0	BANK2 080	BANK2 080	02	000	—
BANK2 017	BANK2 017	01	-10	-1	BANK2 081	BANK2 081	02	000	—
BANK2 018	BANK2 018	01	-10	-1	BANK2 082	BANK2 082	02	000	—
BANK2 019	BANK2 019	02	000	0	BANK2 083	BANK2 083	02	000	—
BANK2 020	BANK2 020	02	000	0	BANK2 084	BANK2 084	02	000	—
BANK2 021	BANK2 021	02	000	0	BANK2 085	BANK2 085	01	000	—
BANK2 022	BANK2 022	02	-03	0	BANK2 086	BANK2 086	02	000	—
BANK2 023	BANK2 023	02	-04	0	BANK2 087	BANK2 087	02	000	—
BANK2 024	BANK2 024	02	000	0	BANK2 088	BANK2 088	02	000	0
BANK2 025	BANK2 025	01	-01	0	BANK2 089	BANK2 089	02	000	0
BANK2 026	BANK2 026	01	-01	0	BANK2 090	BANK2 090	01	000	0
BANK2 027	BANK2 027	01	-01	0	BANK2 091	BANK2 091	02	000	-1
BANK2 028	BANK2 028	01	-01	0	BANK2 092	BANK2 092	02	000	0
BANK2 029	BANK2 029	02	000	-1	BANK2 093	BANK2 093	01	000	0
BANK2 030	BANK2 030	01	-01	0	BANK2 094	BANK2 094	02	000	0
BANK2 031	BANK2 031	01	000	0	BANK2 095	BANK2 095	02	000	0
BANK2 032	BANK2 032	01	000	-2	BANK2 096	BANK2 096	02	000	0
BANK2 033	BANK2 033	01	000	-2	BANK2 097	BANK2 097	02	000	0
BANK2 034	BANK2 034	01	000	-2	BANK2 098	BANK2 098	02	000	0
BANK2 035	BANK2 035	02	000	-2	BANK2 099	BANK2 099	02	000	0
BANK2 036	BANK2 036	01	-01	0	BANK2 100	BANK2 100	02	000	0
BANK2 037	BANK2 037	01	-01	0	BANK2 101	BANK2 101	02	000	0
BANK2 038	BANK2 038	02	-06	0	BANK2 102	BANK2 102	02	000	0
BANK2 039	BANK2 039	01	-03	0	BANK2 103	BANK2 103	02	000	0
BANK2 040	BANK2 040	01	-05	-1	BANK2 104	BANK2 104	02	000	0
BANK2 041	BANK2 041	01	000	0	BANK2 105	BANK2 105	02	000	0
BANK2 042	BANK2 042	01	000	0	BANK2 106	BANK2 106	02	000	0
BANK2 043	BANK2 043	01	000	-1	BANK2 107	BANK2 107	02	000	0
BANK2 044	BANK2 044	01	-05	0	BANK2 108	BANK2 108	02	000	0
BANK2 045	BANK2 045	02	-05	0	BANK2 109	BANK2 109	02	000	0
BANK2 046	BANK2 046	02	-05	0	BANK2 110	BANK2 110	02	000	0
BANK2 047	BANK2 047	02	-04	-1	BANK2 111	BANK2 111	02	000	0
BANK2 048	BANK2 048	02	-06	-1	BANK2 112	BANK2 112	02	000	0
BANK2 049	BANK2 049	02	000	-2	BANK2 113	BANK2 113	02	000	0
BANK2 050	BANK2 050	02	000	0	BANK2 114	BANK2 114	02	000	0
BANK2 051	BANK2 051	01	-03	0	BANK2 115	BANK2 115	02	000	0
BANK2 052	BANK2 052	02	-05	-1	BANK2 116	BANK2 116	02	000	0
BANK2 053	BANK2 053	02	-10	0	BANK2 117	BANK2 117	02	000	0
BANK2 054	BANK2 054	02	-05	-1	BANK2 118	BANK2 118	02	000	0
BANK2 055	BANK2 055	01	-01	1	BANK2 119	BANK2 119	02	000	0
BANK2 056	BANK2 056	01	-03	0	BANK2 120	BANK2 120	02	000	0
BANK2 057	BANK2 057	01	-06	0	BANK2 121	BANK2 121	02	000	0
BANK2 058	BANK2 058	01	-06	0	BANK2 122	BANK2 122	02	000	0
BANK2 059	BANK2 059	01	-06	0	BANK2 123	BANK2 123	02	000	0
BANK2 060	BANK2 060	02	-03	0	BANK2 124	BANK2 124	02	000	0
BANK2 061	BANK2 061	02	-10	0	BANK2 125	BANK2 125	02	000	0
BANK2 062	BANK2 062	01	-06	-1	BANK2 126	BANK2 126	02	000	0
BANK2 063	BANK2 063	02	000	-1	BANK2 127	BANK2 127	02	000	0

Drum Voice : Bank 2 Voice#65 Standard Kit  
 Drum Channel : OFF

Pitch Bend Sensitivity :12  
 Vibrato Depth Sensitivity :4

Volume Curve : 4

# MIDI Data Format • MIDI-Datenformat • Format de donnée MIDI •

MIDI data format is the detail of performance data (a MIDI message) which is transmitted and received when using a computer, etc. to play the PSR-SQ16. Use MIDI data format for playing when using MIDI.

Das MIDI-Format ermöglicht die Übermittlung von Spieldaten (in Form von MIDI-Meldungen) zur gegenseitigen Steuerung kompatibler Geräte (z. B. Computer und PSR-SQ16). Das MIDI-Datenformat bildet die Grundlage aller MIDI-Anlagen.

Les formats de donnée MIDI donnent le détail des données d'exécution (message MIDI) transmises et reçues lorsqu'un ordinateur, etc., est utilisé pour jouer le PSR-SQ16. Utilisez les formats de donnée MIDI en cas d'exécution avec MIDI.

El formato de datos MIDI es el detalle de los datos de interpretación (mensaje MIDI) que se transmite y recibe cuando se utiliza una computadora, etc., para tocar el PSR-SQ16. Utilice el formato de datos MIDI para las interpretaciones usando MIDI.

## ● Control Change Data Specifications

Data format : BnH -> cc -> vv

BnH : Control Event (n=channel number)

cc : Control Number

vv : Control Value

cc=00H; Bank Select MSB

vv= 00H - 7FH : Ignored

cc=20H; Bank Select LSB

vv= 00H - 02H : BANK 0, 1, LOCAL OFF  
03H - 7FH : LOCAL OFF

cc=01H; Vibrato

vv= 00H - 0FH : 0 (off)  
10H - 1FH : 1 (minimum)  
20H - 2FH : 2  
30H - 3FH : 3  
40H - 4FH : 4 (initialization setting)  
50H - 5FH : 5  
60H - 6FH : 6  
70H - 7FH : 7 (maximum)

\* The default setting is 4, and each voice has its own value.

cc=06H; Data entry MSB

This is used with the Registered parameter.

cc=26H; Data entry LSB

This is used with the Registered parameter.

cc=07H; Volume

vv= 00H : 000 (no sound)  
01H : 001 (-48dB)  
7FH : 127 (maximum)

\* When there is no transmission data, the default setting is 64H (100 on the panel)

cc=0AH; Pan

vv= 00-0B : -7 (left end)  
0C-13 : -6  
14-1B : -5  
1C-23 : -4  
24-2B : -3  
2C-33 : -2  
34-3B : -1  
3C-43 : 0 (center, initialization setting)  
44-4B : 1  
4C-53 : 2  
54-5B : 3  
5C-63 : 4  
64-6B : 5  
6C-73 : 6  
74-7F : 7 (right end)

cc=0BH; Expression

vv= 00H : 000 (no sound)  
01H : 001 (-48dB)  
7FH : 127 (maximum)

\* When there is no transmission data, the default setting is 7FH

cc=40H; Sustain

vv= 00H-3FH : OFF  
40H-7FH : ON

\* Default setting is OFF.

cc=5BH; Reverb

vv= 00H-07H : 0 (off)  
08H-0FH : 1  
10H-17H : 2  
18H-1FH : 3  
20H-27H : 4 (initial value)  
28H-2FH : 5  
30H-37H : 6  
38H-3FH : 7  
40H-47H : 8  
48H-4FH : 9  
50H-57H : 10  
58H-5FH : 11  
60H-67H : 12  
68H-6FH : 13  
70H-77H : 14  
78H-7FH : 15 (maximum)

cc=64H; Registered parameter LSB

vv= 00H : Pitch bend sensitivity

Data entry

MSB= 00H : 0

01H : 1(1 semitone)

02H : 2

03H : 3

04H : 4

05H : 5

06H : 6

07H : 7

08H : 8

09H : 9

0AH : 10

0BH : 11

0CH : 12 (1 octave, initialization setting)

0DH-7FH : Ignored

LSB= 00H-7FH : Ignored

# Formato de datos MIDI

**vv= 01H : Fine tuning**  
 Data entry  
 MSB= 00H : -32 (-100 cent)  
       40H : 0  
       7EH : +32 (+100 cent)  
 LSB= 00H-7FH : Ignored  
  
**vv= 02H : Coarse tuning**  
 Data entry  
 MSB= 1CH : -36 (-3600 cent)  
       40H : 0  
       64H : +36 (+3600 cent)  
 LSB= 00H-7FH : Ignored

**cc=65H; Registered parameter MSB**  
       vv= 00H-7FH : Ignored  
  
**cc=78H; All Sound Off**  
       vv= 00H (fixed)  
  
**cc=79H; Reset All Controllers**  
       vv= 00H (fixed)  
  
**cc=7BH; All Note Off**  
       vv= 00H (fixed)

## ● Exclusive Data Specifications

Classification	Data	Name	Remarks	Trans.	Recp.
Configuration setting	F0 43 76 05 02 F7	PSR-SQ16 default ON	Made automatically in the beginning of the song data (in the beginning of the Track Chunk).	<input type="radio"/>	<input type="radio"/>
	F0 7E 7F 09 01 F7	GM system ON		<input type="radio"/>	<input type="radio"/>
	F0 7E 7F 09 02 F7	GM system OFF		<input type="radio"/>	<input type="radio"/>
	F0 43 73 01 14 F7	DOC ON		<input type="radio"/>	<input type="radio"/>
	F0 43 73 01 13 F7	DOC OFF		<input type="radio"/>	<input type="radio"/>
	F0 43 76 05 01 F7	Portable keyboard standard voice ON		<input type="radio"/>	<input type="radio"/>
	F0 43 76 05 00 F7	Portable keyboard standard voice OFF		<input type="radio"/>	<input type="radio"/>
Auto Accompaniment switch control	F0 43 76 04 08 cc dl dh F7		Recorded and played back only in Channel 9 of the PSR-SQ16's sequencer.		
	cc=00	Style #	dl=dh×128=Style No.	<input type="radio"/>	<input type="radio"/>
	cc=01	Control Switch	dl= 00 dh= 01: Start, 00: Stop	<input type="radio"/>	<input type="radio"/>
			01 01: Synchro on, 00: off	<input type="radio"/>	<input type="radio"/>
			02 01: Auto Accomp. on, 00: off	<input type="radio"/>	<input type="radio"/>
			03 00: Single Finger, 01: Fingered1, 02: Fingered2	<input type="radio"/>	<input type="radio"/>
			04 01: Intro on, 00: off	<input type="radio"/>	<input type="radio"/>
			05 01: Fill 1 on, 00: off	<input type="radio"/>	<input type="radio"/>
			06 01: Fill 2 on, 00: off	<input type="radio"/>	<input type="radio"/>
			07 01: Ending on, 00: off	<input type="radio"/>	<input type="radio"/>
08 00: Variation A, 01: Variation B	<input type="radio"/>	<input type="radio"/>			
cc=02	Track Switch	dl=track # (MIDI Ch#)	<input type="radio"/>	<input type="radio"/>	
		dh=on/off of the track 01: on, 00: off	<input type="radio"/>	<input type="radio"/>	

The following is the exclusive data used for song data files. This data cannot be transmitted or received by MIDI.

Classification	Data	Name	Remarks	Trans.	Recp.
Condition setup (panel initialization setting)	F0 43 00 7C 3D 02 50 4B 20 20 53 51 31 36 20 20 00 00 <DATA> F7	<DATA> = panel initialization setting bulk data	Automatically created at the end of song data (just prior to the End of Track).	×	×
Configuration data	F0 43 76 0F <DATA> F7	<DATA> Custom Configuration data	Automatically created at the end of song data (just prior to the End of Track).	×	×
Chord memory status	F0 43 76 10 <DATA> F7	<DATA>= PSR-SQ16 internal chord	PSR-SQ16's exclusive internal chord, enabling proper playback of the chord memory (created automatically).	×	×
Custom accompaniment relation	F0 43 76 0C <DATA> F7	PSR-SQ16's exclusive chord, used in the Custom Accompaniment file		×	×



# Gráfico de implementación

- \*1. Transmission of panel functions except for the Sequencer, Foot Controller, Foot Switch, Wheel, keyboard performance, and Auto Accompaniment.
- \*2. ON/OFF can be specified for each Channel. This information is stored in memory, but will be erased if the power supply cord is unplugged. Also, this information is saved to disk with Song data.
- \*3. Transmission to one or more channels is possible. Therefore, mode concept is not applied.
- \*4. Mode concept is not applied due to multi-timbre and dynamic voice allocation reception.
- \*5. After Touch is used as vibrato.
- \*6. Different value ranges are transmitted, depending upon the panel's Pitch Bend Range.  
Example)  
When the Pitch Bend Range is 12: 00H, 00H ~ 7FH, 7FH  
When the Pitch Bend Range is 1: 2BH, 3BH ~ 2BH, 45H
- \*7. Reception is enabled by applying the Pitch Bend Sensitivity set on the panel.  
Example)  
When Pitch Bend Sensitivity is 12: -12 ~ 12 (semitone units)  
When Pitch Bend Sensitivity is 1: -1 ~ 1 (semitone units)
- \*8. Only LSB is effective. (0, 1, and 2).
- \*9. Only LSB is effective. With 2 or more, sound is not generated.
- \*10. The following correspond in this way:  
Pitch Bend Sensitivity : BnH, 64H, 00H, 65H, 00H  
Master tune (fine): BnH, 64H, 01H, 65H, 00H  
Master tune (coarse): BnH, 64H, 02H, 65H, 00H
- \*11. For default configuration, Bank 1 generates 0~103, and Bank 2 generates 0~95.
- \*12. Refer to MIDI data format (see page 19).
- \*13. ON/OFF can be specified.
- \*14. This START/STOP corresponds to the panel START/STOP switches.

- \*1. Übertragung von Bedienfeld-Funktionswerten, mit Ausnahme von Sequenzer, Fuß-Controller, Fußschalter, Tonhöhenbeugungsrad, Spiel auf der Tastatur und automatischer Begleitung.
- \*2. Für jeden Kanal individuell ein-/auschaltbar. Die Einstellung bleibt gespeichert, geht jedoch beim Abtrennen des Netzkabels verloren. Die Information wird außerdem zusammen mit Song-Daten auf Diskette gespeichert.
- \*3. Kann auf einem oder mehreren Kanälen übertragen werden, so daß das "Modus"-Konzept hier nicht zutrifft.
- \*4. Das "Modus"-Konzept trifft wegen der multi-timbralen und dynamischen Stimmzuordnung nicht zu.
- \*5. After Touch (Tastendruckvariation nach dem Anschlagen) wird in Vibrato umgesetzt.
- \*6. Die übertragenen Werte hängen vom eingestellten Tonhöhenbeugungsbereich ab.  
Beispiel: Bei einem Tonhöhenbeugungsbereich von 12:  
00H, 00H bis 7FH, 7FH  
Bei einem Tonhöhenbeugungsbereich von 1:  
2BH, 3BH bis 2BH, 45H
- \*7. Der Wertebereich für Empfang wird durch die eingestellte Tonhöhenbeugungs-Ansprechempfindlichkeit vorgegeben.  
Beispiel: Bei einer Ansprechempfindlichkeit von 12:  
-12 bis 12 (Halbtönschritte)  
Bei einer Ansprechempfindlichkeit von 1:  
-1 bis 1 (Halbtönschritte)
- \*8. Lediglich die niederwertigen Bitstellen (0, 1 und 2) sind signifikant.
- \*9. Lediglich die niederwertigen Bitstellen sind signifikant. Bei 2 oder mehr wird kein Ton erzeugt.
- \*10. Folgende Beziehung gilt:  
Tonhöhenbeugungs-Ansprechempfindlichkeit: BnH, 64H, 00H, 65H, 00H  
Hauptstimmung (fein): BnH, 64H, 01H, 65H, 00H  
Hauptstimmung (grob): BnH, 64H, 02H, 65H, 00H
- \*11. Bei der Vorgabe-Voreinstellung erzeugt Bank 1 0 bis 103 und Bank 2 0 bis 95.
- \*12. Siehe "MIDI-Datenformat" (Seite 19).
- \*13. EIN/AUS einstellbar.
- \*14. Start/Stop-Funktion wie bei Betätigung der START/STOP-Schalter an der Frontplatte.

- \*1. Transmission des fonctions de panneau à l'exception des fonctions de séquenceur, commande au pied, pédale, molette, exécution au clavier et accompagnement automatique.
- \*2. ON/OFF peut être spécifié pour chaque canal. Cette information est mise en mémoire, mais elle sera perdue si le cordon d'alimentation est débranchée. Cette information est également sauvegardée sur disquette avec les données de morceau.
- \*3. La transmission sur un canal ou plus est possible et le concept de mode n'est donc pas appliqué.
- \*4. Le concept de mode n'est pas appliqué du fait de la réception multitimbre avec affectation de voix dynamique.
- \*5. L'effet "After Touch" est utilisé comme effet vibrato.
- \*6. Différentes plages de valeur sont transmises en fonction de la plage de réglage de la molette de courbure du son de la face avant.  
Exemple)  
Plage de réglage de courbure du son 12: 00H, 00H - 7FH, 7FH  
Plage de réglage de courbure du son 1: 2BH, 3BH - 2BH, 45H
- \*7. La réception est rendu possible en appliquant le réglage de sensibilité de courbure du son du panneau.  
Exemple)  
Sensibilité de courbure du son 12: -12 - 12 (unité d'un demi-ton)  
Sensibilité de courbure du son 1: -1 - 1 (unité d'un demi-ton)
- \*8. Seul le bit de poids faible est effectif (0, 1 et 2)
- \*9. Seul le bit de poids faible est effectif. Avec 2 ou plus aucun son n'est produit.
- \*10. Les réglages ci-après correspondent de la manière suivante:  
Sensibilité de courbure du son: BnH, 64H, 00H, 65H, 00H  
Accord principal (fin): BnH, 64H, 01H, 65H, 00H  
Accord principal: BnH, 64H, 02H, 65H, 00H
- \*11. Pour la configuration par défaut, la banque 1 produit 0 à 103, alors que la banque 2 produit 0 à 95
- \*12. Se reporter aux formats de donnée MIDI (voir page 19).
- \*13. ON/OFF peut être spécifié.
- \*14. Ce START/STOP correspond aux touches START/STOP de la face avant.

- \*1. Transmisión de las funciones del panel excepto para el secuenciador, controlador de pedal, interruptor de pedal, rueda, interpretación del teclado y acompañamiento automático.
- \*2. ON/OFF puede especificarse para cada canal. Esta información se almacena en la memoria, pero se borrará si se desenchufa el cable de alimentación. También, esta información se almacena en el disco con los datos de canción.
- \*3. La transmisión a uno o más canales es posible. Por lo tanto, el concepto de modo no se aplica.
- \*4. El concepto de modo no se aplica debido a la recepción de asignación de voces dinámicas y de multitimbre.
- \*5. La postpulsación se utiliza como vibrato.
- \*6. Los márgenes de valor diferentes se transmiten, dependiendo del margen de inflexión del tono del panel.  
Ejemplo)  
Cuando el margen de inflexión del tono es 12:  
00H, 00H - 7FH, 7FH  
Cuando el margen de inflexión del tono es 1:  
2BH, 3BH - 2BH, 45H
- \*7. La recepción se habilita aplicando la sensibilidad de inflexión del tono ajustada en el panel.  
Ejemplo)  
Cuando la sensibilidad de inflexión del tono es 12:  
-12 - 12 (unidades de semitono)  
Cuando la sensibilidad de inflexión del tono es 1:  
-1 - 1 (unidades de semitono)
- \*8. Sólo LSB es efectivo. (0, 1 y 2).
- \*9. Sólo LSB es efectivo. Con 2 o más, el sonido no se genera.
- \*10. Lo siguiente corresponde de esta forma:  
Sensibilidad de inflexión del tono: BnH, 64H, 00H, 65H, 00H  
Afinación principal (precisa): BnH, 64H, 01H, 65H, 00H  
Afinación principal (aproximada): BnH, 64H, 02H, 65H, 00H
- \*11. Para la configuración de valor inicial, BANK 1 genera 0 - 103, y BANK 2 genera 0 - 95.
- \*12. Consulte el formato de datos MIDI (vea la página 19).
- \*13. ON/OFF puede especificarse.
- \*14. Este START/STOP corresponde a los interruptores START/STOP del panel.

[Portable Keyboard]

Date: 1992. 4.4

Model: PSR-SQ16

MIDI Implementation Chart (REMOTE KEYBOARD Terminal)

Version: 1.00

Function	Transmitted	Recognized (REMOTE KEYBOARD Terminal)	Remarks
Basic Default Channel Changed	***** *****	1~16 Channel (*1) (*2) 1~16 Channel (*1) (*2)	
Mode Default Messages Altered	***** ***** *****	(*3) X X	
Note Number : True voice	***** *****	0~127 0~127	
Velocity Note on Note off	***** *****	O 9nH, v=1~127 X 9nH, v=0 or 8nH	
After Key's Touch Ch's	***** *****	X O (*4)	
Pitch Bender	*****	O (*5)	
Control Change 0, 32 1 7 10 11 64 91 100, 101	***** ***** ***** ***** ***** ***** ***** *****	O (*6) O O O O O O O	Bank Select Vibrato Volume Pan Expression Sustain Reverb Depth Registered Parameter Number (*7)
Program Change : True #	***** *****	O 0~127 0~127	
System Exclusive	*****	O	(*8)
System : Song Position : Song Select Common : Tune	***** ***** *****	X X X	
System : Clock Real Time : Commands	***** *****	O (*9) O (*9)	Start/Stop (*10)
Aux : Local ON/OFF : All Note OFF Messages : Active Sense : Reset	***** ***** ***** *****	X O O X	

Mode 1 : OMNI ON, POLY  
Mode 3 : OMNI OFF, POLY

Mode 2 : OMNI ON, MONO  
Mode 4 : OMNI OFF, MONO

O : Yes  
X : No



- \*1. ON/OFF can be specified for each channel. This information is stored in memory, but will be erased if the power supply cord is unplugged. Also, this information is saved to disk with Song data.
- \*2. MIDI channel received from a REMOTE KEYBOARD is converted to the KEYBOARD CHANNEL specified by the PSR-SQ16. Sound is then generated.
- \*3. Reception from one or more Channels is possible. Therefore, mode concept is not applied.
- \*4. After Touch is used as vibrato.
- \*5. Pitch Bend data received from a REMOTE KEYBOARD performs the same operation as the Pitch Bend wheel operating fully within its maximum +/- range (within the range of 00H, 00H ~ 7FH, 7FH).
- \*6. Only LSB is effective. (only 0, 1, and 2)
- \*7. The following correspond in this way:  
Pitch Bend Sensitivity : BnH, 64H, 00H, 65H, 00H  
Master tuning (fine): BnH, 64H, 01H, 65H, 00H  
Master tuning (coarse): BnH, 64H, 02H, 65H, 00H
- \*8. Refer to MIDI data format (page 19)
- \*9. ON/OFF can be specified.
- \*10. This START/STOP corresponds to the panel START/STOP switches.

- \*1. Für jeden Kanal individuell ein-/auschaltbar. Die Einstellung bleibt gespeichert, geht jedoch beim Abtrennen des Netzkabels verloren. Die Information wird außerdem zusammen mit Song-Daten auf Diskette gespeichert.
- \*2. Von einem externen Keyboard empfangene MIDI-Kanalinformation wird auf den im PSR-SQ16 spezifizierten Tastaturkanal gelegt und dann in Ton umgesetzt.
- \*3. Kann auf einem oder mehreren Kanälen empfangen werden, so daß das "Modus"-Konzept hier nicht zutrifft.
- \*4. After Touch (Tastendruckvariation nach dem Anschlagen) wird in Vibrato umgesetzt.
- \*5. Von einem externen Keyboard empfangene Tonhöhenbeugungsdaten haben denselben Effekt wie eine Betätigung des Tonhöhenbeugungsrad innerhalb des maximalen +/- Bereichs (Bereich von 00H, 00H bis 7FH, 7FH).
- \*6. Lediglich die niederwertigen Bitstellen (0, 1 und 2) sind signifikant.
- \*7. Folgende Beziehung gilt:  
Tonhöhenbeugungs-Ansprechempfindlichkeit:  
BnH, 64H, 00H, 65H, 00H  
Hauptstimmung (fein): BnH, 64H, 01H, 65H, 00H  
Hauptstimmung (grob): BnH, 64H, 02H, 65H, 00H
- \*8. Siehe "MIDI-Datenformat" (Seite 19).
- \*9. EIN/AUS einstellbar.
- \*10. Start/Stop-Funktion wie bei Betätigung der START/STOP-Schalter an der Frontplatte.

- \*1. ON/OFF peut être spécifié pour chaque canal. Cette information est mise en mémoire, mais elle sera perdue si le cordon d'alimentation est débranchée. Cette information est également sauvegardée sur disquette avec les données de morceau.
- \*2. Les données transmises sur canal MIDI par un clavier de contrôle sont converties en données de KEYBOARD CHANNEL spécifié par le PSR-SQ16. Un son est produit ensuite.
- \*3. La réception sur un canal ou plus est possible et le concept de mode n'est donc pas appliqué.
- \*4. L'effet "After Touch" est utilisé comme effet vibrato.
- \*5. Les données de courbure du son transmises par un clavier de contrôle produisent le même effet que la molette de courbure du son avec une plage de réglage +/- maximale (plage de 00H, 00H - 7FH, 7FH)
- \*6. Seul le bit de poids faible est effectif (0, 1 et 2 uniquement)
- \*7. Les réglages ci-après correspondent de la manière suivante:  
Sensibilité de courbure du son: BnH, 64H, 00H, 65H, 00H  
Accord principal (fin): BnH, 64H, 01H, 65H, 00H  
Accord principal: BnH, 64H, 02H, 65H, 00H
- \*8. Se reporter aux formats de donnée MIDI (voir page 19).
- \*9. ON/OFF peut être spécifié.
- \*10. Ce START/STOP correspond aux touches START/STOP de la face avant.

- \*1. ON/OFF puede especificarse para cada canal. Esta información se almacena en la memoria, pero se borrará si se desenchufa el cable de alimentación. También, esta información se almacena en el disco con los datos de canción.
- \*2. El canal MIDI recibido desde un REMOTE KEYBOARD se convierte en KEYBOARD CHANNEL especificado por el PSR-SQ16. El sonido es entonces generado.
- \*3. La transmisión a uno o más canales es posible. Por lo tanto, el concepto de modo no se aplica.
- \*4. La postpulsación se utiliza como vibrato.
- \*5. Los datos de inflexión del tono recibidos desde un REMOTE KEYBOARD realizan la misma operación que la rueda de inflexión del tono operando totalmente dentro de su margen +/- máximo (dentro del margen de 00H, 00H - 7FH, 7FH).
- \*6. Sólo LSB es efectivo. (Sólo 0,1 y 2)
- \*7. Lo siguiente corresponde de esta forma:  
Sensibilidad de inflexión del tono: BnH, 64H, 00H, 65H, 00H  
Afinación principal (precisa): BnH, 64H, 01H, 65H, 00H  
Afinación principal (aproximada): BnH, 64H, 02H, 65H, 00H
- \*8. Consulte el formato de datos MIDI (página 19).
- \*9. ON/OFF puede especificarse.
- \*10. Este START/STOP corresponde a los interruptores START/STOP del panel.



- \*1. ON/OFF can be specified for each Channel. This information is saved in memory, but will be erased if the power supply cord is unplugged. Also, this information is saved to disk with Song data.
- \*2. Mode concept is not applied, due to multi-timbre transmission and reception.
- \*3. Refer to MIDI data format (refer to page 19)
- \*4. ON/OFF can be specified.
- \*5. Moves to the beginning of the closest measure, in accordance with the received song's position.
- \*6. Songs 9 ~ 16 correspond to Custom styles 269 ~ 276.

- \*1. Für jeden Kanal individuell ein-/auschaltbar. Die Einstellung bleibt gespeichert, geht jedoch beim Abtrennen des Netzkabels verloren. Die Information wird außerdem zusammen mit Song-Daten auf Diskette gespeichert.
- \*2. Das "Modus"-Konzept trifft wegen der multi-timbralen und dynamischen Stimmenzuordnung nicht zu.
- \*3. Siehe "MIDI-Datenformat" (Seite 19).
- \*4. EIN/AUS einstellbar.
- \*5. Geht an den Anfang des nächsten Taktes, in Übereinstimmung mit der Position des empfangenen Songs.
- \*6. Songs 9 bis 16 entsprechen den Custom-Rhythmen 269 bis 276.

- \*1. Transmission des fonctions de panneau à l'exception des fonctions de séquenceur, commande au pied, pédale, molette, exécution au clavier et accompagnement automatique.
- \*2. Le concept de mode n'est pas appliqué du fait de la réception et transmission multitimbres.
- \*3. Se reporter aux formats de donnée MIDI (voir page 19).
- \*4. ON/OFF peut être spécifié.
- \*5. Renvoie au début de la mesure la plus proche, en fonction de la position du morceau reçu.
- \*6. Les morceaux 9 à 16 correspondent aux styles d'accompagnement personnalisés 269 à 276.

- \*1. ON/OFF puede especificarse para cada canal. Esta información se almacena en la memoria, pero se borrará si se desenchufa el cable de alimentación. También, esta información se almacena en el disco con los datos de canción.
- \*2. El concepto de modo no se aplica debido a la recepción y transmisión de multitimbre.
- \*3. Consulte el formato de datos MIDI (página 19).
- \*4. ON/OFF puede especificarse.
- \*5. Se mueve hasta el principio del compás más cercano, de acuerdo con la posición de la canción recibida.
- \*6. Las canciones 9 - 16 corresponden a los estilos del usuario 269 - 276.

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